



Dandelion Bowl III

Sponsored by Vizier Apothecaries and Pharmaceuticals

Vizier Apothecaries and Pharmaceuticals is proud to sponsor the Dandelion Bowl III! Life is tough enough on the Streets, and Vizier is here to help! Our products include potions to improve performance on the pitch. To help introduce the Streetbowl community to our products, samples of various potions will be available for your team. Please feel free to help yourself, just be sure to fill out the liability waivers first!

Location:

Saltire Games
11723 Pendleton Pike
Indianapolis, IN
317-823-1645

Schedule:

10:00 - 10:20	Registration
10:30 - 11:45	Game One
12:00 - 1:15	Game Two
1:15 - 2:15	Lunch
1:35 - 2:50	Game Three
3:00 - 4:15	Game Four
4:20 - 5:45	Game Five
6:00	Awards

Rules:

650 GP rosters. 0-1 Ringers are allowed

Each team will also get a free roll on the Vizier Pharmaceuticals Enhancement Table below. Some Enhancements are for the entire match, others are just for a drive. If this is the case, be sure you tell your opponent when you are drinking a Vizier potion. A team may purchase up to two more rolls on the table for 10 GP apiece. Additionally, Vizier is attempting a partnership with Zlurpee, so Zlurpee carts only cost 50 GP. Lil' Shoppes are available as normal (and, in case you were wondering, you can purchase three Lil' Shoppes and have three Vizer Enhancements). Note that, like Lil' Shoppes, you cannot use a Vizier Enhancement potion if you have the Loner skill.



Vizier Pharmaceuticals Enhancement Table

Roll	Description
1	<p>Mickey: This potion may be slipped into the water of an opponent before a drive. Roll on the table below after they have set up to see the result:</p> <p>1 - Weirdroot - the opposing player gains Jump Up and No Hands for the rest of the drive</p> <p>2 - Swamp Mush - it tastes really bad, but no lasting effects</p> <p>3-5 - Sedative - player gains Really Stupid for the drive</p> <p>6 - Mo' Revenge - player is placed in the reserves as they take care of business during this drive</p>
2	<p>Mother's Little Helper: This little concoction numbs the little aches and pains associated with Streebowl. The player gains Thick Skull for the match. Additionally, skills which affect injury rolls such as Mighty Blow and Dirty Player do not affect the player.</p>
3	<p>Madcap Mushroom Extract: The player gains Jump Up and Frenzy for the drive. The comedown is harsh, the player gains Really Stupid for the rest of the match</p>
4	<p>Skinko Biloba: Look at the Brains on Brett! From the jungles of Lustria, Skinko Biloba enhances the mental facilities of the player! The player gains the Leader skill for the entire match.</p>
5	<p>Velocity 9: A player consuming this potion gains the Sprint and Sure Feet skills for the entire match. However, an unexpected side effect of this is that player's hand-eye coordination is off (they aren't used to moving at these accelerated speeds) and they suffer a -1 to pick up, catch, or intercept the ball.</p>
6	<p>McLiar's Strength Enhancement: Taken straight from Marcus McLiar's formula! The player consuming this potion gains +1 ST for the drive. However, after the drive, the player suffers -1 ST for the rest of the match.</p>
7	<p>Blue Steel: Not all Vizier Pharmaceuticals Enhancements have effects that are readily visible on the pitch. The player taking Blue Steel is a monster both on and off the pitch! Player gains Fan Favorite and the air of confidence that this player now possesses means that people think twice before attempting to block them - treat this player as if they possess Foul Appearance for the entire match</p>
8	<p>Wyrdstone Smoothie: The player drinking this gains a random mutation for the match. Roll on the table below</p> <p>1 - Ooze - The player turns to a pile of ooze. They must sit out this match.</p> <p>2 - Tentacles - The player gains the Tentacles mutation for the match</p> <p>3 - Buzzhand - The player gains Chainsaw, Secret Weapon, and No Hands for the match</p> <p>4 - Stank - the player gains Foul Appearance and Disturbing Presence for the match</p> <p>5 - Sticky Skin - the player gains Shadowing for the match. However, they also receive -1 to pass the ball</p> <p>6 - Frog Legs - the player gains Leap and Very Long Legs for the match</p>