

Put A Ring On It



Valdric and Rowdykatie are getting married and having a tournament to celebrate!

Where: Brunswick Zone

558 East North Ave, Glendale Heights, IL, 60139

When: January 16th, 2011

Cost: \$0 (yep, awesome)

Schedule

9:00-9:45 Registration

10:00-12:00 Round 1

12:00-1:00 Lunch

1:00 - 3:00 Round 2

3:15-5:15 Round 3

5:30 Awards

Things to Bring:

- Your Painted Team
- 2 copies of your team's roster
- Blood Bowl Board, dugouts, and templates – if you have them.
- Copy of the LRB 6.0/C.R.P. (Available to download from this link: [Competition Rules Pack](#))
Note: Don't forget the rules for the three new races: Chaos Pact, Slann, and Underworld.

Tournament Rules:

- 3 Games of Random Pairing
- Weather will be rolled by each table.
- Any official teams in the LRB 6.0 are welcome, as well as the three new races (Slann, Chaos Pact, and Underworld)
- Rosters are 1,100,000.
- You may buy skills using your 1100 but you may not buy stat increases.

- Tournament will be a resurrection style tournament. So any injuries your team suffers will not carry over to the next game, and any SPPs earned will also be erased.

Inducements:

Allowed Inducements:

Bloodweiser Babes
 Bribes
 Extra Team Training
 Master Chef
 Star Players (Zlurpee and Stupor Bowl Stars also Allowed)
 Wandering Apothecaries

Inducements NOT allowed:

Wizards
 Mercenaries
 Igors
 Journeymen
 Cards

Illegal Procedure:

In the spirit of good sportsmanship, Illegal Procedures will not be called. Don't act like a jerk.

Scoring:

Tournament points
 Win = 60 pts
 Tie = 30 pts
 Loss = 10 pts

Bonuses

For the sake of bonuses, CAS will only count if caused by a block.
 Kept it close = (lost by 1) 2pts
 Caused 1 more CAS than the opponent +2 pts
 Caused 2 more CAS than the opponent +5pts
 Won by 2 or more TDs +2pts
 Won by 3 or more TDs +5pts

Additional Rules:

Players will not gain skills from SPPS.

At the start of the tournament, each coach will be given two rings. Prior to the start of each game, each coach will choose two **unskilled** linemen on their team to receive one +1 stat upgrade each. The stat upgrades cannot be the same for both linemen (ex. You can't give +1 ST to both but you can give +1 ST to one and +1 MA to another). Coaches should put the rings on the linemen with the stat upgrades to mark them. At the start of each game, the stat upgrades reset to zero and the coaches will once again choose two linemen to give stat upgrades. In other words, the stat upgrades do not "stack" from one game to another, but you can change the stat increase between matches if you so choose. And, in the spirit of love and happiness, apothecaries automatically succeed!

Tournament Match ups:

Tournament pairings will be set up randomly.

No Overtimes will be played!

Painting:

Paint your team. If you don't have a painted team, ask Valdric if you can borrow one. Goldmember will.

Sportsmanship:

It's our freaking wedding tournament. If you act like a jerk, we're going to throw things at you.

NAF:

This is a NAF tournament. If you're not a NAF member, bring \$10 for a membership and dice.

Dress:

Casual (don't listen to Valdric, pants are required!)

Alcohol:

Available at the bar

Awards:

To be determined. But you know they're going to be sweet.

SWAG:

Custom, limited-edition six-sided dice with our wedding reception logo

A reception gift bag filled with treats and fun things

Food

Raffles

Surprises

Seriously, free tournament, free swag, free food? We must freaking love you guys!

PM Rowdykatie or Valdric with your RSVP