

# College of Architecture and the Arts

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Administration: 303 JH  
Student Services and Academic Advising: 306 JH  
Departments/Schools: Architecture, Art and Design, Art History, and Performing Arts

## Introduction

The College of Architecture and the Arts is a unique group of schools, departments, and centers whose programs focus on the exploration, analysis, and representation of our physical, social, and sensory environments. The college embraces all the visual and performing arts as well as architecture and art history, and occupies a unique position in Chicago as the only place where one can prepare for a career in the arts within a major research university. Instruction in the college is enriched by a faculty of practicing architects, artists, designers, art historians, musicians, directors, and theatrical designers. This faculty adds dimensions of professional experience, current issues, and ongoing research to the traditional concepts of disciplinary areas within the college.

The college promotes collaborations and integration among its different programs, and is strongly committed to interdisciplinary education breaking new ground in the arts and arts research. Its diverse programs emphasize urban engagement and are informed by current thinking in the use of new technologies for artistic expression and instruction. The College of Architecture and the Arts has been extending the traditional boundaries of education in order to meet the contemporary challenges of a global economy. Faculty and students alike realize that the next generation of graduates must be equipped to engage creatively and knowledgeably in the current global cultural arena and become familiar with international standards, artistic concerns, and procedures. The college has developed a number of faculty and student international exchange programs in Argentina, Austria, Brazil, Canada, France, Germany, Italy, The Netherlands, Mexico, Russia, Sweden, and Switzerland.

Through its many educational programs and collaborations, the college has become a formidable educational resource in community development and in the changing modern urban environment. Developing connections with a wide range of programs and resources in the university, the College of Architecture and the Arts is engaged as a leader in visual and performing arts education and research in the city of Chicago, the nation, and the world.

The College of Architecture and the Arts is composed of the School of Architecture, the School of Art and Design, the Department of Art History, the Department of Performing Arts, the City Design Center, and the Jane Addams Hull-House Museum. Curricula are offered in architecture, art and design, art history, and performing arts (music and theatre) leading to the baccalaureate in those fields. In the fields of architecture and art, the major emphases are on creative processes and studio work with a variety of supportive lectures and seminar programs. In art history, the emphasis is on scholarly study of the arts of the past; lectures, seminars, and independent research are conducted on campus and in museums and libraries

throughout the Chicago area. Music emphasizes skills and knowledge that are fundamental to the entire discipline: music theory, music history, performance, aural and keyboard training, orchestration, composition, conducting, and ensemble participation. Theatre majors study the arts that contribute to theatre production—acting, directing, and design—as well as drama in its critical and historical context.

All work submitted by students for credit in any course in the college belongs to the Board of Trustees of the University of Illinois; the University reserves the right to retain, copyright, use, exhibit, reproduce, and publish any work so submitted.

For information on the College of Architecture and the Arts, see the Web page <http://www.aa.uic.edu>.

## Accreditation

The Bachelor of Fine Arts programs in Graphic Design and Industrial Design are accredited by the National Association of Schools of Art and Design (NASAD).

Qualified graduates from the Bachelor of Arts in Architectural Studies program may apply for advanced standing in the School's professional Master of Architecture degree program, or at other accredited schools of architecture. The University of Illinois at Chicago's Master of Architecture program is accredited by the National Architectural Accrediting Board (NAAB). Master's degree programs may consist of a preprofessional undergraduate degree and a professional graduate degree, which, when earned sequentially, comprise an accredited professional education. Although oriented to NAAB criteria, UIC's undergraduate preprofessional degree is not an accredited professional degree.

## Degree Requirements

To earn a College of Architecture and the Arts degree from UIC, students need to complete University, college, and department/school degree requirements. University and college degree requirements for all College of Architecture and the Arts students are outlined below. Students should consult their department or school section for additional degree requirements.

**Semester Hour Requirement** (see next page)

## Course Requirements

### General Education Core

General Education at UIC is designed to serve as a foundation for lifelong learning. Students are required to complete a minimum of 24 semester hours in the General Education Core with at least one course from each of the following categories:

- I. Analyzing the Natural World
- II. Understanding the Individual and Society
- III. Understanding the Past
- IV. Understanding the Creative Arts
- V. Exploring World Cultures
- VI. Understanding U.S. Society

For a description and a list of courses for each General Education Core category, students should consult the *General Education* section of the catalog. Information on meeting the General Education Core requirements for each degree program is provided in the College of Architecture and the Arts department sections.

## Semester Hour Requirement

The College of Architecture and the Arts semester hour requirement varies by degree program.

| Major   | School/Department | Degree Conferred                | Total Hours |
|---|-------------------|---------------------------------|-------------|
| Architectural Studies                                   | Architecture      | BA in Architectural Studies     | 130         |
| Art Education   | Art and Design    | BFA in Art Education            | 130         |
| Art History   | Art History       | BA in Art History               | 120         |
| Electronic Visualization                                | Art and Design    | BFA in Electronic Visualization | 134         |
| Graphic Design  | Art and Design    | BFA in Graphic Design           | 134         |
| Industrial Design                                       | Art and Design    | BFA in Industrial Design        | 134         |
| Moving Image  | Art and Design    | BFA in Moving Image             | 130         |
| Music—Basic and Performance Concentrations              | Performing Arts   | BA in Music                     | 120         |
| Performance   | Performing Arts   | BFA in Performance              | 120         |
| Photography   | Art and Design    | BFA in Photography              | 130         |
| Studio Arts—Painting and Sculpture Concentrations       | Art and Design    | BFA in Studio Arts              | 130         |
| Theatre—Performance and Directing/Design Concentrations | Performing Arts   | BA in Theatre                   | 120         |

### General Education Proficiencies—University Writing Requirement

College of Architecture and the Arts students meet the requirement by achieving a passing grade in English 160 and 161.

### Foundation Course Requirements

Each school and department in the college has a different set of foundation and major course requirements. Students must fulfill all the foundation and major course requirements outlined for their degree program.

### Other Requirements

#### Course Level Requirement

Each school or department in the College of Architecture and the Arts has specific upper-level requirements for their degree programs. Students should consult the individual unit for details on required 200-, 300-, or 400-level course work.

#### Course Work Limitations

Course work that duplicates previous credit does not count toward graduation; no credit is given for a course in which a failing grade is received.

Credit earned in ESL 050 and 060, Mathematics 070 and 090, and English 150 and 152 will not fulfill college degree requirements. (By exception, students may earn 3 semester hours of credit in English 150 or 152 and receive a waiver of English 160 for the term in which they receive written authorization from the Department of English.)

Students whose placement test results require taking several courses that carry no graduation credit should plan on additional terms of enrollment to complete the required curriculum. All courses are included, however, for determining a student's full-time/part-time status; for computing cumulative grade point averages (except for 000-level courses); and in determining probation, dismissal, and Dean's List statuses.

#### Elective Credit

The University, college, and department degree requirements may not provide all the hours required for graduation. The remaining credits are completed through elective courses, whose careful selection should serve to enrich students' knowledge and understanding. Elective courses should always be chosen for educational ends and not for the sake of convenience.

### Full-Time Enrollment

Students in the college are expected to carry a full-time load in order to make satisfactory progress toward their degree. Students should consult with their school/department adviser if they enroll in a part-time schedule to determine their degree progress and projected graduation date.

### Grade Point Average (GPA) Requirement

College of Architecture and the Arts students cannot graduate with less than a 2.00/4.00 GPA in all work taken at UIC, in all work taken in the major field, and in all work accepted for transfer by the university (transfer work plus work taken at UIC).

### Graduation Declaration/Filing to Graduate

Students who are within two terms of graduation should first contact their school or department and the college office for a complete check of their progress toward the degree. A diploma cannot be ordered until a student has completed this graduation check.

Students declare their intent to graduate online using *UIC Web for Student*. The deadline for submission to the Pending Degree List is the end of the third week (fall and spring) or second week (summer) of the term in which graduation is sought. Failure to submit the request at this time may delay the awarding of the degree. A final review will be made following the close of the term. If a student has satisfactorily completed all the degree requirements, the student's name will be placed on the official degree list.

### Enrollment Residence Requirement

Either the first 90 or last 30 credit hours of degree work must be completed in continuous, uninterrupted enrollment residence at UIC. Concurrent attendance at the University of Illinois at Chicago and another collegiate institution or enrollment during the summer at another institution, when approved by the student's college, does not interrupt the UIC enrollment residence requirement for graduation. Students who transfer from an accredited community college must earn at least 60 credit hours at an approved four-year institution and must meet the enrollment residence requirement of earning the last 30 semester hours at UIC.

### Transfer Credit

No more than 60 semester hours (90 quarter hours) of credit may be accepted as transfer work from a community or junior college. Transfer students from community or junior colleges should consult with the major department or school to discuss transfer credit. All final acceptance of

transfer credit will be determined by the college upon review of recommendations by the school or department.

### **Transfer Credit for Continuing Students**

Continuing students in the College of Architecture and the Arts must submit a petition in order to take courses at other universities for credit toward the baccalaureate degree.

## **College Policies**

### **Academic Load**

During the fall and spring semesters, a full-time program is from 12 to 18 hours. Above 18 semester hours is considered an overload and may only be taken if a student is recommended by a school or department adviser and approved in the college office. During the eight-week summer session a full-time program is 6 semester hours, and a program of more than 14 hours must be approved.

### **Academic Probation and Dismissal Rules**

Students on academic probation are notified by letter to see a college adviser for counseling. Counseling is viewed by the college as an important determinant in the retention of students. Students may be referred to the Office of Student Counseling or other campus offices as deemed appropriate for retention purposes. Counseling may be made part of the conditions of academic probation.

Probationary status is determined by letter grades earned at the end of any term. Grades of I (incomplete) do not exempt a student from probationary and dismissal regulations.

### **Probation Rules**

**Academic Probation.** A student whose term grade point average or UIC cumulative grade point average or combined UIC and transfer grade point average is below 2.00/4.00 is placed on academic probation and advised to enroll full-time for a minimum of 12 semester hours of credit and earn grades of B or better the next term in residence, excluding the summer session. Students unable to maintain a minimum of 12 semester hours of enrollment should consult with a college adviser to establish a plan for satisfactory progress.

**Terminal Probation.** A student who is on probationary status for two consecutive terms is placed on terminal probation. The student is required to make an appointment to see an adviser in the college office during the third and fourth weeks of the following semester. Students on terminal probation may be dismissed for poor academic progress and are jeopardizing their enrollment in the University.

### **Dismissal Rules**

A student on academic or terminal probation may be dismissed from the university under one of the following conditions:

1. Failure to earn at least a 2.00/4.00 (C) average while on academic probation.
2. Failure to meet any special conditions stated at the time of probation.
3. Failure to earn at least 3 hours of credit and whose term grade point average is 1.00/4.00.
4. Failure to make progress towards completion of the degree requirements of the college.

Students should follow the advice in the letter sent to them.

### **Beginning Freshman Admission**

Admission to the college is highly selective and competitive, and admission standards are much higher than the minimum ACT/SAT and HSPR for the campus. Due to the high demand for limited spaces in the college's pro-

grams, it is recommended applicants submit their credentials as early as possible in their senior year in order to have the best chance for admission. All admission decisions are final due to the demand for space in all programs. All programs require international applicants to present a minimum Test of English as a Foreign Language (TOEFL) score of 550 (paper-based); 213 (computer-based); 80, with subscores of Reading 19, Listening 17, Speaking 20, and Writing 21 (International).

### **Change of Course Schedule**

Undergraduate students may drop courses using *UIC Web for Student* through the end of the second week of classes for fall and spring semesters, or through the end of week 1 for summer semester. During weeks 3 through 6 of the fall and spring semesters (weeks 2 through 5 for summer semester) students may drop courses with the permission of their major college. If the drop occurs between 0–2 weeks in fall and spring (between weeks 0–1 in summer), there will be no notation on the transcript. If the drop occurs during weeks 3 through 6 in fall and spring (weeks 2 through 5 in summer), a W is noted on the transcript. Undergraduate students may drop a maximum of 4 UIC individual courses that result in a W notation on their transcript during their entire undergraduate degree program. College of Architecture and the Arts students must complete a request form in 306 JH.

### **Change of Major**

Students wishing to change majors within the college should consult the individual school or department adviser(s) and complete an application in the college student affairs office, 306 JH.

### **Class Attendance**

Students are expected to attend all lectures, discussions and laboratory/studio sessions. School or department faculty may establish minimum attendance requirements.

### **Closed Courses**

No student may be admitted to a closed course in the college unless the director or chairperson has approved an increase in capacity, which is usually restricted by educational policies, budget, and maximum room capacities.

### **Course Prerequisites**

Course prerequisites are listed in both the undergraduate catalog and the semester Schedule of Classes. Only the director or chairperson may waive a prerequisite, if given evidence that the student is adequately prepared to pursue the subject area.

### **Credit/No Credit Option**

Students may elect to take a course under the credit/no credit option according to the following provisions:

1. The student must be in good standing. Students on probation or whose status is undetermined at the time in which they elect the option are not eligible.
2. A maximum of 21 semester hours of credit may be earned at UIC under the credit/no credit option. If a student withdraws from a credit/no credit course before the end of the last day of instruction in the sixth week of the term, the credit hours the course carries will not count toward the total of 21 authorized.
3. No more than one course per term may be taken under this option.
4. This option may not be used in any course required for the major or a minor, including prerequisite and collateral courses. This includes any course specifically listed by rubric or course number as a requirement in a student's curriculum.

5. Under certain conditions, electives may be taken under credit/no credit; courses being used for specific graduation requirements (such as art history electives) must be taken for a letter grade. For specific credit/no credit rules for prerequisite and collateral courses in the Bachelor of Arts in Architectural Studies and Bachelor of Fine Arts degrees, see the Student Handbook for the School of Architecture and School of Art and Design.
6. This option may not be used for English 160 and 161.
7. Students may not use credit/no credit to satisfy foreign language requirements in college programs requiring one or two-year sequences.
8. The credit/no credit option in a course must be elected by the end of the tenth day of instruction of the term. Students must report to 306 JH to complete a credit/no credit request form.
9. The credit/no credit option cannot be revoked after the close of the tenth day of instruction in the term.
10. Instructors are not informed that the option has been elected but assign a letter grade in the usual manner.
11. For courses taken under the credit/no credit option, a grade of CR is recorded on the transcript if a letter grade of A, B, C, or D is earned. If the letter grade F is assigned, an NC is entered on the transcript. I and DF grades are replaced by CR or NC upon completion of the courses or converted to NC if the course completion deadline for an I is not met.
12. The grades of CR and NC are not used in the computation of the grade point average. It is the responsibility of the student to determine eligibility under the credit/no credit option. Students will not be notified if they are ineligible for the credit/no credit option.

**Declaring a Major**

Students who have completed the foundation program in Art and Design and/or who have earned at least 60 semester hours must declare a major with their school.

**Double Major**

A student may earn a double major by fulfilling the degree requirements in two areas, as well as those for the University and the college. The designation of the double major is noted on the student's official record. Students seeking a double major should contact the appropriate school or department for a curriculum evaluation and then make a declaration for a double major in the college office.

**Full-Time Enrollment**

Students in the college are expected to carry a full-time load in order to make satisfactory progress toward their degree. Students should consult with their school/department adviser if they enroll in a part-time schedule to determine the consequences to their degree program and projected graduation date.

**Graduate-Level Courses for Undergraduate Credit**

With school or department approval, an undergraduate student may enroll in a course in the Graduate College (500-level) for undergraduate elective credit. Students should obtain approval prior to enrollment.

Students should understand, however, that graduate courses do not automatically apply toward an undergraduate degree. Additionally, graduate-level courses taken by an undergraduate student are generally not applicable toward a graduate degree.

**Independent Study**

The college offers courses entitled Independent Study, in which a student's special interests may be pursued under the direction of a faculty member. To enroll in such a course, the student must obtain consent of the instructor and the school or department offering the course.

**Petition Procedure**

Any rule, regulation, or action of the college may be appealed through the use of a student petition. Petitions are available in the college office. It is the student's responsibility to obtain all necessary approvals on the form before submitting it to the college office for review. Turning in the form does not guarantee approval of the request. Students will be notified of a decision, but they should inquire on the status of their petition after ten working days.

**Proficiency Examinations**

Students interested in earning proficiency credit should contact the school or department directly for information concerning eligibility. A student who earns proficiency credit is given the amount of credit toward graduation regularly allowed in the course. Proficiency credit is not considered an interruption of enrollment residence for graduation, nor does it apply toward satisfying the minimum requirement of the degree if the last 30 semester hours must be earned in enrollment residence.

**Registration Approval**

Students in the Department of Art History and the Department of Performing Arts must consult with an adviser for registration. An advising hold will be placed on each registration and will only be released upon verification of department advising.

**Repeating a Course**

Each required course failed must be repeated until a passing grade has been earned. Failing grades are included in the cumulative grade point average. If a student repeats a course for which the student has already received credit, either through course work at UIC or by advanced standing previously allowed for work done elsewhere, the student forfeits the original credit. However, both grades are recorded on the student's academic record and counted in the student's cumulative grade point average.

**Second Bachelor's Degree**

A student may receive a second bachelor's degree from the College of Architecture and the Arts either concurrent with or subsequent to the first bachelor's degree. The student must complete a minimum of 30 semester hours of credit beyond the requirements of the first degree in courses not offered for the first degree. The student must additionally meet all the requirements for the second degree specified by the college and the major.

**Transferring**

**Intercollege Transfer Students**

UIC students interested in admission to one of the majors offered in the college must complete an intercollegiate application available in the college office, 306 Jefferson Hall. All applicants must be in good standing, not on academic probation or undetermined status. Eligibility varies by department and school.

| <b>Department/School</b> | <b>Minimum GPA</b> |
|--------------------------|--------------------|
| Architecture             | 2.75/4.00          |
| Art and Design           | 2.75/4.00          |
| Art History              | 2.75/4.00          |
| Performing Arts          | 2.50/4.00          |

Admission to the college is selective and competitive and admissions standards are higher than the minimum grade point average requirement.

### **Transfer Students from Other Colleges and Universities**

The minimum transfer grade point average for admission to the College of Architecture and the Arts varies with each school or department. Admission and placement in the School of Architecture and the School of Art and Design are highly competitive, and admission is determined by the availability of space in the level of program appropriate for the transfer student. All admission decisions are final due to the demand for space in all programs. Students should refer to the requirements listed for each program.

| Department/School | Portfolio/Audition  | Minimum GPA |
|-------------------|---|-------------|
| Architecture      | Portfolio for advanced placement  | 2.75/4.00   |
| Art and Design    | N/A   | 2.75/4.00   |
| Art History       | Writing Sample  | 2.75/4.00   |
| Performing Arts   | Audition for Performance options<br>Interview for Directing/<br>Design option | 2.50/4.00   |

All programs require international applicants to present a minimum Test of English as a Foreign Language (TOEFL) score of 550 (paper-based); 213 (computer-based); or 80, with subscores of Reading 19, Listening 17, Speaking 20, and Writing 21 (Internet-based).

**School of Architecture.** Students who have completed at least one full year of architectural design work at another university or college are eligible to apply for advanced placement in the School of Architecture. Applicants wishing to apply for advanced placement must submit a portfolio of design work to the academic adviser in the school. For more information on the portfolio requirement, please visit <http://www.uic.edu/depts/arch/up/ugp.html>.

Advanced placement is a competitive process that is limited to spaces available in the level of program appropriate for the transfer student. Acceptance into the school does not guarantee advanced placement.

**School of Art and Design.** Students who have taken art and design courses at a community college should be aware that for certain majors these courses will be credited as electives only. Art and design courses from other colleges and universities will be assessed for credit, pending portfolio review, by the faculty of that major. Because courses are structured around specific goals, the school strongly encourages potential majors to complete their first-year program requirements at UIC's School of Art and Design. PLEASE NOTE: All areas will require a portfolio review upon completion of the first-year program before entry into a major. Portfolios will be reviewed in April, and students will be admitted into the major during the fall semester only. Please contact the department via e-mail at [artinfo@uic.edu](mailto:artinfo@uic.edu) or go to the Web site <http://www.uic.edu/aa/artd/> for information regarding the dates and times for this review.

**Department of Art History.** Admission to the Department of Art History is selective and competitive; admissions standards are typically higher than the stated minimum grade point average. A writing sample is required of all applicants.

**Department of Performing Arts.** For advanced placement in the Bachelor of Arts in Music or Bachelor of Arts

in Theatre programs, introductory music courses require a minimum grade of C and introductory theatre courses require a minimum grade of B. Performance options require an audition. Also, music transfer students will be required to take a placement test in music theory to determine the correct level in which to place them.

### **Transferring Out of the College**

A student in the College of Architecture and the Arts who wants to transfer into another college must follow the new college's application procedure.

### **Minors**

The College of Architecture and the Arts offers the following minors.

| Minor       | Department/School | Hours |
|-------------|-------------------|-------|
| Art History | Art History       | 20    |
| Music       | Performing Arts   | 21    |
| Studio Arts | Art and Design    | 24    |
| Theatre     | Performing Arts   | 18    |

### **Academic Advising**

#### **Advising Policy**

Students in the college are required to see an adviser for registration and enrollment. Advisers are generally assigned to students during the academic year.

#### **Contact Information**

Both the School of Architecture and the School of Art and Design post adviser assignments. Students in Art History should check with the departmental office for assignment of advisers. Students in the Department of Performing Arts should consult the department for specific instructions concerning the assignment of faculty advisers.

### **Academic Honors**

#### **College Honors**

College Honors will be awarded at the time of graduation to students who have earned a GPA of at least 3.40/4.00 for all work presented for the degree, and who rank among the top 15 percent of the students graduating in the college.

#### **Dean's List**

Outstanding academic achievement in the College of Architecture and the Arts is recognized by inclusion on the Dean's List. Eligibility is based on a 3.50/4.00 term GPA with a program of 12 semester hours of letter grades in a regular semester or 8 semester hours of letter grades in the summer session. If any course is taken on a credit/no credit basis, a grade of CR must be earned.

### **Student Organizations**

- American Center for Design (Graphic Design) (ACD)
- American Institute of Architects (Student Chapter) (AIAS)
- American Institute of Graphic Artists (AIGA)
- Arquitectos (Student Chapter) (ARQ)
- Chicago Circle Players (Theater)
- Concert Band
- F-Stop (Photography)
- Industrial Design Society of America (Student Chapter) (IDSA)
- National Organization of Minority Architects (Student Chapter) (NOMAS)
- UIC Choirs

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Administration: Director, Daniel Wheeler, FAIA (Interim)  
 Academic Adviser: Maria Tolbert

**BA in Architectural Studies**

The four-year Bachelor of Arts in Architectural Studies program provides a preprofessional education in architecture within the broader context of liberal arts courses provided by the University. The broad-based knowledge and skills provided by a liberal arts education assures graduates that they can adapt to the complex demands of a rapidly changing profession and environment.

The preprofessional degree is useful for those who want a foundation in the field of architecture as preparation for either continued education in a professional degree program or for employment options in architecturally related areas.

Qualified graduates from the Bachelor of Arts in Architectural Studies program may apply for advanced standing in a professional Master of Architecture degree program such as that offered at the University of Illinois at Chicago or at other accredited schools of architecture. Graduates who do not choose to continue into a professional degree program may work in related architectural careers or apply for advanced degrees in landscape architecture, urban design and planning, law, public policy, history/theory of architecture, or business.

In the United States, most state registration boards require a degree from an accredited professional degree program as a prerequisite for licensure. The National Architectural Accrediting Board (NAAB), which is the sole agency authorized to accredit U.S. professional degree programs in architecture, recognizes two types of degrees: the Bachelor of Architecture and the Master of Architecture. For details on the graduate program, please refer to the School of Architecture Web site and the *UIC Graduate College Catalog*.

Master's degree programs may consist of a preprofessional undergraduate degree and a professional graduate degree, which when earned sequentially comprise an accredited professional education. However, the preprofessional degree is not by itself recognized as an accredited degree.

**Degree Requirements**

To earn a Bachelor of Arts in Architectural Studies degree from UIC, students need to complete University, college, and school degree requirements. The School of Architecture degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies.

| <b>BA in Architectural Studies Degree Requirements</b> | <b>Hours</b> |
|--|--------------|
| Core Courses   | 94           |
| Distribution Requirements                              | 30           |
| Additional Electives                                   | 6            |
| <b>Total Hours—BA in Architectural Studies</b>         | <b>130</b>   |

**Core Courses**

The core courses in the curriculum provide a foundation in the discipline of architecture through the study of the visual and verbal languages of architectural form and the materials and techniques of architectural production. Courses in math and the natural sciences, art and architectural history, humanities, and the social sciences as well as the profession of architecture enable students to make rational decisions about career options relative to their personal strengths and weaknesses.

| <b>Courses</b>  | <b>Hours</b> |
|---|--------------|
| ARCH 105—Design Foundations: Visual Studies                           | 4            |
| ARCH 106—Design Foundations: Physical Studies                         | 4            |
| ARCH 205—Building Design I  | 4            |
| ARCH 206—Building Design II   | 4            |
| ARCH 251—Architectural Analysis                                       | 3            |
| ARCH 252—Beginnings of Modern Architectural Theory                    | 3            |
| ARCH 359—Building Science I   | 4            |
| ARCH 360—Building Science II  | 4            |
| ARCH 365—Building Design Studio III                                   | 6            |
| ARCH 366—Building Design Studio IV                                    | 6            |
| ARCH 371—Design and the Environment                                   | 3            |
| ARCH 372—Design and the City  | 3            |
| ARCH 470—Structures I   | 4            |
| ARCH 471—Structures II  | 3            |
| ARCH 414—Professional Practices                                       | 3            |
| ARCH 465—Capstone Studio  | 6            |
| ARCH 466—Option Studio  | 6            |
| MATH 180—Calculus I <sup>a</sup>                                      | 5            |
| PHYS 105—Introductory Physics I Lecture <sup>a</sup>                  | 4            |
| PHYS 106—Introductory Physics I Laboratory <sup>a</sup>               | 1            |
| ENGL 160—Academic Writing I: Writing for Academic and Public Contexts | 3            |
| ENGL 161—Academic Writing II: Writing for Inquiry and Research        | 3            |
| AH 110—Art History I <sup>b</sup>                                     | 4            |
| AH 111—Art History II <sup>b</sup>                                    | 4            |
| <b>Total Hours—Core Courses</b>                                       | <b>94</b>    |

<sup>a</sup> This course is approved for the Analyzing the Natural World General Education category.

<sup>b</sup> This course is approved for the Understanding the Creative Arts General Education category.

**Distribution Requirements**

| <b>Courses</b>   | <b>Hours</b> |
|--|--------------|
| Understanding the Past course <sup>a</sup>                   | 3            |
| Understanding the Individual and Society course <sup>a</sup> | 3            |
| Exploring World Cultures course <sup>a</sup>                 | 3            |
| Understanding U.S. Society course <sup>a</sup>               | 3            |
| Two courses in art history                                   | 6            |
| Liberal arts courses   | 12           |
| <b>Total Hours—Distribution Requirements</b>                 | <b>30</b>    |

<sup>a</sup> Students should consult the General Education section of the catalog for a list of approved courses in this category.

**Additional Electives**

| <b>Courses</b>                          | <b>Hours</b> |
|---|--------------|
| Free electives                          | 6            |
| <b>Total hours—Additional Electives</b> | <b>6</b>     |

**Sample Course Schedule**

**Freshman Year**

| <b>Fall Semester</b>  | <b>Hours</b> |
|---|--------------|
| ARCH 105—Design Foundations: Visual Studies                           | 4            |
| ENGL 160—Academic Writing I: Writing for Academic and Public Contexts | 3            |
| Understanding the Past course   | 3            |
| Understanding the Individual and Society course                       | 3            |
| LAS elective (choose any Liberal Arts and Sciences course)            | 3            |
| <b>Total Hours</b>  | <b>16</b>    |

| <b>Spring Semester</b>   | <b>Hours</b> |
|--|--------------|
| ARCH 106—Design Foundations: Physical Studies                  | 4            |
| ENGL 161—Academic Writing II: Writing for Inquiry and Research | 3            |
| Exploring World Cultures course                                | 3            |
| Understanding U.S. Society course                              | 3            |
| LAS elective (choose any LAS course)                           | 3            |
| <b>Total Hours</b>   | <b>16</b>    |

**Sophomore Year**

| <b>Fall Semester</b>            | <b>Hours</b> |
|---------------------------------|--------------|
| ARCH 205—Building Design I      | 4            |
| ARCH 251—Architectural Analysis | 3            |
| MATH 180—Calculus I             | 5            |
| AH 110—Art History I            | 4            |
| <b>Total Hours</b>              | <b>16</b>    |

| <b>Spring Semester</b>                             | <b>Hours</b> |
|--|--------------|
| ARCH 206—Building Design II                        | 4            |
| ARCH 252—Beginnings of Modern Architectural Theory | 3            |
| PHYS 105—Introductory Physics I—Lecture            | 4            |
| PHYS 106—Introductory Physics I—Laboratory         | 1            |
| AH 111—Art History II                              | 4            |
| <b>Total Hours</b>                                 | <b>16</b>    |

**Junior Year**

| <b>Fall Semester</b>  | <b>Hours</b> |
|---|--------------|
| ARCH 365—Building Design Studio III   | 6            |
| ARCH 359—Introduction to Building Science I   | 4            |
| ARCH 371—Design and the Environment   | 3            |
| AH elective (choose any Art History course at the 200-level or higher) <sup>a</sup> | 3            |
| <b>Total Hours</b>  | <b>16</b>    |

| <b>Spring Semester</b>                       | <b>Hours</b> |
|--|--------------|
| ARCH 366—Building Design Studio IV           | 6            |
| ARCH 360—Introduction to Building Science II | 4            |
| ARCH 372—Design and the City                 | 3            |
| Elective (choose any course offered at UIC)  | 3            |
| <b>Total Hours</b>                           | <b>16</b>    |

**Senior Year**

| <b>Fall Semester</b>                        | <b>Hours</b> |
|---|--------------|
| ARCH 465—Capstone Studio                    | 6            |
| ARCH 414—Professional Practices             | 3            |
| ARCH 470—Structures I                       | 4            |
| Elective (choose any course offered at UIC) | 3            |
| <b>Total Hours</b>                          | <b>16</b>    |

| <b>Spring Semester</b>  | <b>Hours</b> |
|---|--------------|
| ARCH 466—Option Studio  | 6            |
| ARCH 471—Structures II  | 3            |
| AH elective (choose any Art History course at the 200-level or higher) <sup>a</sup> | 3            |
| LAS elective (choose any LAS course)  | 3            |
| Elective (choose any course offered at UIC)   | 3            |
| <b>Total Hours</b>  | <b>18</b>    |

<sup>a</sup> For this requirement, students can choose any Art History course at the 200-level or higher. For those students planning to go to graduate school in architecture at UIC or elsewhere, History of Architecture courses within the Art History sequence are highly recommended.

**Distinction**

Distinction in architecture is awarded to students who qualify as described below.

**Distinction:** A grade point average of at least 3.30/4.00 in all Architecture courses.

**High Distinction:** A grade point average of at least 3.50/4.00 in all Architecture courses.

**Highest Distinction:** A grade point average of at least 3.70/4.00 in all Architecture courses.

**Study Abroad**

The School of Architecture offers several study abroad options. Further details are available from the School of Architecture.

**SCHOOL OF ART AND DESIGN**

106 Jefferson Hall (JH)  
 (312) 996-3337  
[artinfo@uic.edu](mailto:artinfo@uic.edu)  
<http://www.uic.edu/aa/artd/>

Administration: Director, Marcia Lausen  
 Student Services: Coordinator, Peggy Burns  
 Academic Advisers: Erin Brady, Mara Krueger

The programs of the School of Art and Design provide students with the aesthetic and critical perspectives vital for careers in art and design. Central to the UIC approach are studio courses which engage students in the development of significant creative works as well as independent research using the entire University and city as a base for learning. All courses include comprehensive exposure to a wide range of possibilities for creative expression and problem solving.

The first-year program introduces students to a wide range of possibilities for creative expression and problem solving. After completion of the first-year program, students will participate in an all-School portfolio review to gain acceptance into one of seven areas of concentration. The majors in the School of Art and Design are: Electronic Visualization, Graphic Design, Industrial Design, Moving Image, Photography, Studio Arts, and Art Education. By the senior year, students in the programs based in Art and Design Hall (Moving Image, Photography, and Studio Arts) are working together in an advanced interdisciplinary program. Likewise, students in the programs based in Art and Architecture Building (Electronic Visualization, Graphic Design, and Industrial Design) are encouraged to collaborate in interdisciplinary projects and to share an advanced Design Colloquium. Areas of collaborative study include the UIC Interdisciplinary Product Development program, which teams design students with students in the College of Business and the College of Engineering. Senior level professional practice courses offer additional opportunities to engage in projects with industry and government.

Electronic Visualization educates artists and designers in the technologies of advanced computer and video interactivity, and empowers students with a solid knowledge of the history and theories of responsive arts. Program curriculum introduces responsive technologies and their basic application processes in an incremental, lab-based approach. Students become effective programmers, using computer technology to create new visual statements and electronic forms of communication. Audiovisual tools are used as a vehicle for personal and aesthetic expression with applications across a wide range of professional career opportunities including animation, motion graphics, new media art production, scientific and industrial visualization, and broad based visualization research and development.

Graphic Design can be described as the process of visually communicating ideas and information through the use of signs, symbols, and images. The Graphic Design curriculum prepares students for professional careers in a variety of disciplines that constitute contemporary practice. Through structured practical and theoretical exercises, the program seeks to develop in its students a broad visual vocabulary and wide range of analytical, organizational, and technical skills that encompass the entire scope of visual communications. The program utilizes contemporary technology in print, film, video, and digital computers to expose students to a wide range of design possibilities.

Industrial Design emphasizes the development of concepts and prototypes for a range of product design application. Curriculum focuses on design processes and research and materials and methods for a wide range of design applications that focus on improving people's lives. Students experience a unique learning opportunity that takes advantage of the University's interdisciplinary programs in a dynamic urban center. Ties to Chicago area industry allow for experience with collaborative and practical research and development. Collaborating area organizations include: Chicago Mercantile Exchange, Copco, Design for Democracy, Rehco, Motorola, and Whirlpool.

Moving Image places focus on creative and alternate approaches to both experimental and documentary forms in the filmmaking process. The program includes production courses, seminars and independent study in film, video and digital animation. Video courses encourage the use of electronic media as a tool for personal expression. Animation is considered in the broadest sense of single-frame motion design, synthesizing multiple approaches and techniques. Screenings of work by nationally and internationally recognized artists introduce students to a wide variety of formal and conceptual concerns. On the introductory level, basic production and editing skills are emphasized, while the advanced students can deepen their experience through directed projects.

Photography is a medium for recording, communication and personal expression. Students are expected to explore the social, cultural, and aesthetic possibilities of the medium within an interdisciplinary art program. Study leads to professional careers in a variety of disciplines that constitute contemporary photographic practice including art, documentation, and education. The program includes production courses that develop needed skills in both analog and digital photographic processes, interdisciplinary seminars that explore the cultural, theoretical and aesthetic potential of the medium, and advanced studio critique courses leading to a BFA thesis exhibition.

Studio Arts is a unique program, set in a research institution within a vital urban environment, which prepares students for a career in contemporary art practice or for advanced graduate study. Students may concentrate in painting or sculpture within the context of current art dis-

ciplines. In addition to studio courses, students participate in seminars on the practice and theory of contemporary art. Seminars and advanced studio classes are interdisciplinary in nature and include students from Photography and Moving Image. Before graduating, each student is required to produce and document a final BFA thesis exhibition in the galleries of Art and Design Hall.

Art education at UIC provides the requirements for Illinois state teacher certification, and the education needed for students to become effective teachers/artists and teachers/researchers at the high school and middle school levels. The curriculum is based on the premise that an understanding of art theory, technical competence in art making, and skill in effective communication, supported by a broad background in the liberal arts and sciences, is vital to proficient and inspiring teaching. Upon completion of the program, students are eligible for secondary teacher certification (Type 09) after evaluation by the Illinois State Teacher Certification Board.

Students majoring in Art Education, Electronic Visualization, Moving Image, Photography, Graphic Design, and Industrial Design are required to buy a laptop computer through our Laptop Purchase Program (upon successful portfolio review), which provides hardware and software required for each major at a discounted rate. Students in all majors are eligible to participate in the School of Art and Design Laptop Purchase Program.

### Accreditation

The Bachelor of Fine Arts programs in Graphic Design and Industrial Design are accredited by the National Association of Schools of Art and Design (NASAD).

### School of Art and Design Degree Requirements

Students are expected to attend all scheduled studio classes and are expected to spend a minimum of six additional studio hours per week outside of scheduled class time in completion of assignments. In addition, students must engage in significant extracurricular creative work and independent research including, but not limited to, attendance at special seminars, tutorials, lectures, and scheduled trips to Chicago's galleries and museums.

To earn a Bachelor of Fine Arts degree from the School of Art and Design, students need to complete University, college, and school degree requirements. The School of Art and Design degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies.

### First-Year Program for All Art and Design Degree Programs

The first-year program is included in all art and design degree programs. Appropriate placement in the program is made for transfer students who have completed equivalent course work. The following courses are to be completed before students begin taking courses in the major.

| Courses                                       | Hours     |
|---|-----------|
| AD 102—Drawing I                              | 4         |
| AD 110—Graphic Design I                       | 4         |
| AD 120—Industrial Design I                    | 4         |
| AD 140—Sculpture I                            | 4         |
| AD 160—Photography I                          | 4         |
| AD 170—Introduction to Time-Based Visual Arts | 4         |
| <b>Total Hours—First-Year Program</b>         | <b>24</b> |

## BFA in Art Education

For the degree of Bachelor of Fine Arts in Art Education, a total of 130 semester hours is required. The Secondary Certificate (Type 09) is not automatically awarded upon successful completion of degree requirements. Before the certificate is issued, the candidate must file an application for the Illinois teaching certificate with the UIC Council on Teacher Education. The candidate must also pass a series of examinations required by the Illinois State Board of Education. See the Council on Teacher Education Handbook available in 3015 EPASW for more information. Also, see the *College of Education* section of this catalog.

Middle School Endorsement (grades 6, 7, and 8) to the Secondary Certificate additionally requires the completion of CIE 484 (3 hours) and EPSY 466 (3 hours).

After completing the School of Art and Design First-Year Program, students who meet or exceed a minimum 2.50/4.00 cumulative GPA and a 3.00/4.00 GPA in Art and Design courses may submit an application and portfolio to the Pre-Art Education Program.

Admission into the Pre-Art Education Program does not guarantee placement in the Art Education Professional Core sequence. At the end of the sophomore year at UIC (or transfer students who have completed first year course work and have a minimum of 60 or more hours applicable to the Art Education degree), students submit an application and portfolio as well as complete an interview with the Coordinator of Art Education. Successful applicants will be enrolled in the Professional Art Education Core sequence.

Students are required to apply for certification candidacy with the UIC Council on Teacher Education at the same time they apply to the Professional Art Education Core sequence. The Basic Skills Test must be passed before applying for candidacy. The Content Area Test (Art 6-12) must be passed before the candidate is allowed into practice teaching. The Assessment of Professional Teaching must be passed prior to granting certification. For information on application procedures and testing schedules, contact the Council on Teacher Education located in 3015 EPASW. Also, see the *College of Education* section of the catalog.

Students are required to maintain a 2.50/4.00 cumulative GPA and 3.00/4.00 Art and Design GPA throughout the curriculum. For information on admission to the Art Education major, current portfolio deadlines, and submitting a successful portfolio, see the *UIC School of Art and Design Handbook*, the *Program Guide for Teacher Education in Art*, and meet with a School of Art and Design adviser.

### Degree Requirements—Art Education

To earn a Bachelor of Fine Arts in Art Education degree from UIC, students need to complete University, college, and school degree requirements. The Art Education degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies.

#### BFA in Art Education

| Degree Requirements <sup>a</sup>         | Hours      |
|--|------------|
| First-Year Program                       | 24         |
| General Education and Foundation Courses | 36         |
| Professional Core                        | 37         |
| Art Education Major Courses              | 32         |
| Free Elective (if required)              | 1          |
| <b>Total Hours—BFA in Art Education</b>  | <b>130</b> |

<sup>a</sup> Students must achieve a grade of Credit or C or higher for courses to count toward degree requirements. English 160 and 161, Art and Design, Education, and Art History courses may not be taken credit/no credit.

### First-Year Program

See previous section *First-Year Program for All Art and Design Degree Programs* for a list of courses to meet this requirement.

### General Education and Foundation Courses

| Courses   | Hours     |
|---|-----------|
| ENGL 160—Academic Writing I: Writing for Academic and Public Contexts                 | 3         |
| ENGL 161—Academic Writing II: Writing for Inquiry and Research                        | 3         |
| THTR 161—Fundamentals of Acting   | 3         |
| Understanding the Individual and Society course <sup>a</sup>                          | 3         |
| Understanding U.S. Society course <sup>a</sup>  | 3         |
| Analyzing the Natural World course <sup>ab</sup>                                      | 4         |
| Understanding the Past course <sup>a</sup>  | 3         |
| <b>One course in Art History at the 200-level or above chosen from the following:</b> | <b>3</b>  |
| AH 264—African American Art History (3) <sup>c</sup>                                  |           |
| AH 270—African Art (3) <sup>c</sup>   |           |
| AH 275—South Asian Visual Cultures (3) <sup>c</sup>                                   |           |
| AH 110—Art History I <sup>d</sup>   | 4         |
| AH 111—Art History II <sup>d</sup>  | 4         |
| AH 160—Trends in International Contemporary Art since 1960                            | 3         |
| <b>Total Hours—General Education and Foundation Courses</b>                           | <b>36</b> |

<sup>a</sup> Students should consult the General Education section of the catalog for a list of approved courses in this category.

<sup>b</sup> Students who select a course worth less than 4 hours from the Analyzing the Natural World list will need to take an additional General Education Core course as part of their electives.

<sup>c</sup> This course is approved for the Exploring World Cultures General Education category.

<sup>d</sup> This course is approved for the Understanding the Creative Arts General Education category.

### Professional Core

| Courses <sup>a</sup>   | Hours     |
|--|-----------|
| ED 200—Education Policy Foundations                              | 3         |
| ED 210—The Educative Process                                     | 3         |
| ED 330—Curriculum, Instruction, Evaluation                       | 4         |
| SPED 410—Survey of Characteristics of Learners with Disabilities | 3         |
| AD 281—Foundations of Art Education                              | 4         |
| AD 382—Art Education Practicum                                   | 4         |
| AD 482—Visual and Verbal Literacy                                | 4         |
| AD 484—Educational Practice with Seminar I <sup>b</sup>          | 6         |
| AD 485—Educational Practice with Seminar II <sup>b</sup>         | 6         |
| <b>Total Hours—Professional Core</b>                             | <b>37</b> |

<sup>a</sup> Students must earn a cumulative 3.00/4.00 in their Education sequence (ED 200, 210, 330 and SPED 410) and they must earn a 3.00/4.00 in their Art Education Sequence (AD 281, 382, 482) in order to be eligible for student teaching. GPA for Art Education and for Education is calculated separately. GPA for Art Education is calculated separately from GPA for Art Student Teaching.

<sup>b</sup> A grade of B or higher in practice teaching is required for certification.

**Art Education Major Courses**

| Courses <sup>a</sup>  | Hours     |
|---|-----------|
| AD 203—Topics in Drawing Studio I   | 4         |
| AD 205—Introduction to Computer Graphics  | 4         |
| AD 230—Painting I   | 4         |
| AD 290—Interdisciplinary Seminar I  | 4         |
| <b>Eight hours selected from one of the following areas:</b>  | <b>8</b>  |
| Painting: AD 332, Repeat for credit<br><b>OR</b><br>Sculpture: AD 342, Repeat for credit<br><b>OR</b><br>Photography: AD 261, AD 262, AD 267, AD 268, AD 360, AD 362<br><b>OR</b><br>Moving Image: AD 271, AD 274, AD 278, AD 371, AD 374, AD 378 |           |
| AD electives chosen from any area of the School of Art and Design   | 8         |
| <b>Total Hours—Art Education Major Courses</b>  | <b>32</b> |

<sup>a</sup> Students must earn a cumulative GPA of 3.00/4.00 in all of these courses with no grade less than C.

**Free Electives**

| Courses  | Hours    |
|--|----------|
| An elective hour may be required to reach the 130 total hours required for the degree. | 1        |
| <b>Total Hours—Free Electives</b>  | <b>1</b> |

**Sample Course Schedule—Art Education**

**Freshman Year**

| Fall Semester   | Hours     |
|---|-----------|
| AD 102—Drawing I<br><b>OR</b><br>AD 110—Graphic Design I              | 4         |
| AD 120—Industrial Design I<br><b>OR</b><br>AD 140—Sculpture I         | 4         |
| AD 160—Photography I<br><b>OR</b><br>AD 170—Time-Based Visual Arts    | 4         |
| ENGL 160—Academic Writing I: Writing for Academic and Public Contexts | 3         |
| THTR 161—Fundamentals of Acting                                       | 3         |
| <b>Total Hours</b>  | <b>18</b> |

| Spring Semester  | Hours     |
|--|-----------|
| AD 102—Drawing I<br><b>OR</b><br>AD 110—Graphic Design I           | 4         |
| AD 120—Industrial Design I<br><b>OR</b><br>AD 140—Sculpture I      | 4         |
| AD 160—Photography I<br><b>OR</b><br>AD 170—Time-Based Visual Arts | 4         |
| ENGL 161—Academic Writing II: Writing for Inquiry and Research     | 3         |
| AH 160—Trends in International Contemporary Art since 1960         | 3         |
| <b>Total Hours</b>   | <b>18</b> |

**Sophomore Year**

| Fall Semester  | Hours     |
|--|-----------|
| AH 110—Art History I   | 4         |
| General Education Core course  | 4         |
| AD Studio Arts, Photography, Moving Image, or Electronic Visualization | 4         |
| AD 203—Drawing II  | 4         |
| <b>Total Hours</b>   | <b>16</b> |

| Spring Semester               | Hours     |
|-------------------------------|-----------|
| AH 111—Art History II         | 4         |
| AD 230—Painting I             | 4         |
| Art and Design elective       | 4         |
| AH elective                   | 3         |
| General Education Core course | 3         |
| <b>Total Hours</b>            | <b>18</b> |

**Junior Year**

| Fall Semester  | Hours     |
|--|-----------|
| ED 200—Education Policy Foundations                                    | 3         |
| ED 210—The Educative Process   | 3         |
| AD 290—Studio Seminar I  | 4         |
| General Education Core course  | 3         |
| AD Studio Arts, Photography, Moving Image, or Electronic Visualization | 4         |
| <b>Total Hours</b>   | <b>17</b> |

| Spring Semester  | Hours     |
|--|-----------|
| SPED 410—Survey of Characteristics of Learners with Disabilities | 3         |
| AD 281—Foundations of Art Education                              | 4         |
| General Education Core course                                    | 3         |
| AD 205—Introduction to Computer Graphics                         | 4         |
| AD elective  | 4         |
| <b>Total Hours</b>   | <b>18</b> |

**Senior Year**

| Fall Semester  | Hours     |
|--|-----------|
| ED 330—Curriculum, Instruction, and Evaluation in Secondary School | 4         |
| AD 382—Art Education Practicum                                     | 4         |
| AD 482—Visual and Verbal Literacy                                  | 4         |
| <b>Total Hours</b>   | <b>12</b> |

| Spring Semester                             | Hours     |
|---|-----------|
| AD 484—Educational Practice with Seminar I  | 6         |
| AD 485—Educational Practice with Seminar II | 6         |
| <b>Total Hours</b>                          | <b>12</b> |

**Degree Requirements for Electronic Visualization, Graphic Design, Industrial Design, Moving Image, Photography, and Studio Arts**

**General Education and Foundation Courses for Electronic Visualization, Graphic Design, Industrial Design, Moving Image, Photography, and Studio Arts Degree Programs**

| Courses   | Hours     |
|---|-----------|
| ENGL 160—Academic Writing I: Writing for Academic and Public Contexts   | 3         |
| ENGL 161—Academic Writing II: Writing for Inquiry and Research          | 3         |
| Understanding the Individual and Society course <sup>a</sup>            | 3         |
| Understanding U.S. Society course <sup>a</sup>                          | 3         |
| Analyzing the Natural World course <sup>ab</sup>                        | 4         |
| Understanding the Past course <sup>a</sup>                              | 3         |
| Exploring World Cultures course <sup>a</sup>                            | 3         |
| AH 110—Art History I <sup>c</sup>                                       | 4         |
| AH 111—Art History II <sup>c</sup>                                      | 4         |
| AH 160—Trends in International Contemporary Art since 1960 <sup>d</sup> | 3         |
| <b>Total Hours—General Education and Foundation Courses</b>             | <b>33</b> |

<sup>a</sup> Students should consult the General Education section of the catalog for a list of approved courses in this category.  
<sup>b</sup> Students who select a course worth less than 4 hours from the Analyzing the Natural World list will need to take an additional General Education Core course as part of their electives.  
<sup>c</sup> This course is approved for the Understanding the Creative Arts General Education category.  
<sup>d</sup> Students in Moving Image, Photography, and Studio Arts must take AH 160 as a foundation course. Students in Electronic Visualization, Graphic Design, and Industrial Design may take AH 160 or an additional elective course.

**BFA in Electronic Visualization**

To earn a Bachelor of Fine Arts in Electronic Visualization degree from UIC, students need to complete University, college, and school degree requirements. The Electronic Visualization degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies. A portfolio review is required prior to acceptance as a major in the Electronic Visualization curriculum.

**Degree Requirements—Electronic Visualization**

| BFA in Electronic Visualization Degree Requirements | Hours      |
|---|------------|
| First-Year Program                                  | 24         |
| General Education and Foundation Courses            | 33         |
| Electronic Visualization Major Requirements         | 66         |
| Electives outside the School of Art and Design      | 11         |
| <b>Total Hours—BFA in Electronic Visualization</b>  | <b>134</b> |

**First-Year Program**

See previous section *First-Year Program for All Art and Design Degree Programs* for a list of courses to meet this requirement.

**General Education and Foundation Courses**

See previous section *General Education and Foundation Courses for Electronic Visualization, Graphic Design, Industrial Design, Moving Image, Photography, and Studio Arts Degree Programs* for a list of courses to meet this requirement.

**Electronic Visualization Major Requirements**

| Courses   | Hours     |
|---|-----------|
| AD 205—Introduction to Computer Graphics                                    | 4         |
| AD 206—Intermediate Computer Graphics                                       | 4         |
| AD 305—Electronic Visualization I   | 4         |
| AD 307—Electronic Visualization II  | 4         |
| AD 308—3-D Modeling: Alias  | 4         |
| AD 309—Advanced 3-D Modeling/Animation                                      | 4         |
| AD 415—Design Colloquium  | 4         |
| AD 405—Smart Art: Physical Computing  | 4         |
| AD 407—Virtual Reality I  | 4         |
| AD 408—Virtual Reality II   | 4         |
| AD 409—Electronic Visualization: Senior Project                             | 4         |
| AD electives chosen in consultation with the student's adviser <sup>a</sup> | 16        |
| <b>AH electives chosen with adviser's approval from the following:</b>      | <b>6</b>  |
| AH 204—Greek Art and Archaeology (3)  |           |
| AH 230—History of Photography I—The Nineteenth Century (3)                  |           |
| AH 231—History of Photography II—The Twentieth Century (3)                  |           |
| AH 232—History of Film I: 1890 to World War II (3)                          |           |
| AH 233—History of Film II: World War II to the Present (3)                  |           |
| AH 404—Topics in Architecture, Art, and Design (3)                          |           |
| AH 430—Contemporary Photography (3)   |           |
| AH 432—Topics in Film and Video (3)   |           |
| <b>Total Hours—Electronic Visualization Major Requirements</b>              | <b>66</b> |

<sup>a</sup> Students are strongly encouraged to take AD 322—Interactive Product Design and AD 425—Design Visualization as part of their 16-hour elective requirement to prepare them for working in this highly technical field.

**Electives outside the School of Art and Design**

| Courses   | Hours     |
|---|-----------|
| <b>Total Hours—Electives outside the School of Art and Design</b> | <b>11</b> |

**Sample Course Schedule—Electronic Visualization**

**Freshman Year**

| Fall Semester   | Hours     |
|---|-----------|
| AD 102—Drawing I  |           |
| <b>OR</b>   |           |
| AD 110—Graphic Design I   | 4         |
| AD 120—Industrial Design I  |           |
| <b>OR</b>   |           |
| AD 140—Sculpture I  | 4         |
| AD 160—Photography I  |           |
| <b>OR</b>   |           |
| AD 170—Time-Based Visual Arts   | 4         |
| ENGL 160—Academic Writing I: Writing for Academic and Public Contexts | 3         |
| <b>Total Hours</b>  | <b>15</b> |
| Spring Semester   | Hours     |
| AD 102—Drawing I  |           |
| <b>OR</b>   |           |
| AD 110—Graphic Design I   | 4         |
| AD 120—Industrial Design I  |           |
| <b>OR</b>   |           |
| AD 140—Sculpture I  | 4         |
| AD 160—Photography I  |           |
| <b>OR</b>   |           |
| AD 170—Time-Based Visual Arts   | 4         |
| ENGL 161—Academic Writing II: Writing for Inquiry and Research        | 3         |
| General Education Core course   | 3         |
| <b>Total Hours</b>  | <b>18</b> |

**Sophomore Year**

| Fall Semester                                      | Hours     |
|--|-----------|
| AD 205—Introduction to Computer Graphics           | 4         |
| AH 110—Art History I                               | 4         |
| AD elective  | 4         |
| General Education Core course (recommend COMM 103) | 3         |
| Elective (recommend CS 101)                        | 3         |
| <b>Total Hours</b>                                 | <b>18</b> |

| Spring Semester                                    | Hours     |
|--|-----------|
| AD 206—Intermediate Computer Graphics              | 4         |
| AH 111—Art History II                              | 4         |
| General Education Core course (recommend MATH 180) | 5         |
| Elective (recommend CS 102)                        | 3         |
| General Education Core course                      | 2         |
| <b>Total Hours</b>                                 | <b>18</b> |

**Junior Year**

| Fall Semester                                    | Hours     |
|--|-----------|
| AD 308—3-D Modeling: Alias                       | 4         |
| AD 322—Interactive Product Design I<br><i>OR</i> |           |
| AD elective                                      | 4         |
| AD 305—Electronic Visualization I                | 4         |
| Elective (recommend MCS 360)                     | 3         |
| General Education Core course                    | 3         |
| <b>Total Hours</b>                               | <b>18</b> |

| Spring Semester                          | Hours     |
|--|-----------|
| AD 309—Advanced 3-D Modeling/Animation   | 4         |
| AD 425—Design Visualization<br><i>OR</i> |           |
| AD elective                              | 4         |
| AD 307—Electronic Visualization II       | 4         |
| Elective (recommend MATH 181)            | 5         |
| <b>Total Hours</b>                       | <b>17</b> |

**Senior Year**

| Fall Semester                        | Hours     |
|--------------------------------------|-----------|
| AD 405—Smart Art: Physical Computing | 4         |
| AD 407—Virtual Reality I             | 4         |
| AH major                             | 3         |
| AD elective                          | 4         |
| <b>Total Hours</b>                   | <b>15</b> |

| Spring Semester                                 | Hours     |
|---|-----------|
| AD 408—Virtual Reality II                       | 4         |
| AD 409—Electronic Visualization: Senior Project | 4         |
| AD 415—Design Colloquium                        | 4         |
| AH major  | 3         |
| <b>Total Hours</b>                              | <b>15</b> |

**BFA in Graphic Design**

To earn a Bachelor of Fine Arts in Graphic Design degree from UIC, students need to complete University, college, and school degree requirements. The School of Art and Design degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies. A portfolio review is required prior to acceptance as a major in the Graphic Design curriculum.

**Degree Requirements—Graphic Design**

| BFA in Graphic Design Degree Requirements      | Hours      |
|--|------------|
| First-Year Program                             | 24         |
| General Education and Foundation Courses       | 33         |
| Graphic Design Major Requirements              | 66         |
| Electives outside the School of Art and Design | 11         |
| <b>Total Hours—BFA in Graphic Design</b>       | <b>134</b> |

**First-Year Program**

See previous section *First-Year Program for All Art and Design Degree Programs* for a list of courses to meet this requirement.

**General Education and Foundation Courses**

See previous section *General Education and Foundation Courses for Electronic Visualization, Graphic Design, Industrial Design, Moving Image, Photography, and Studio Arts Degree Programs* for a list of courses to meet this requirement.

**Graphic Design Major Requirements**

| Courses  | Hours |
|--|-------|
| AD 205—Introduction to Computer Graphics                 | 4     |
| AD 210—Graphic Design I                                  | 4     |
| AD 211—Graphic Design III                                | 4     |
| AD 219—Typography I                                      | 4     |
| AD 314—Graphic Design IV                                 | 4     |
| AD 315—Graphic Design V                                  | 4     |
| AD 317—Digital Media in Graphic Design                   | 4     |
| AD 411—Graphic Design Professional Practice              | 4     |
| AD 412—Graphic Design Thesis                             | 4     |
| AD 415—Design Colloquium                                 | 4     |
| AD 209—Color Theory                                      | 4     |
| <b>One of the following courses:</b>                     | 4     |
| AD 267—Methods and Techniques of Digital Photography (4) |       |
| AD 268—Methods and Techniques of Analog Photography (4)  |       |
| AD 274—Motion Graphics (4)                               |       |

|   |           |
|---|-----------|
| AH 235—History of Design I: 1760-1925                                 | 3         |
| AH 236—History of Design II: 1925 to the Present                      | 3         |
| AD electives chosen from any area within the School of Art and Design | 12        |
| <b>Total Hours—Graphic Design Major Requirements</b>                  | <b>66</b> |

**Electives outside the School of Art and Design**

| Courses   | Hours     |
|---|-----------|
| <b>Total Hours—Electives outside the School of Art and Design</b> | <b>11</b> |

**Sample Course Schedule—Graphic Design**

**Freshman Year**

| Fall Semester   | Hours     |
|---|-----------|
| AD 102—Drawing I  |           |
| <i>OR</i>   |           |
| AD 110—Graphic Design I   | 4         |
| AD 120—Industrial Design I  |           |
| <i>OR</i>   |           |
| AD 140—Sculpture I  | 4         |
| AD 160—Photography I  |           |
| <i>OR</i>   |           |
| AD 170—Time-Based Visual Arts   | 4         |
| ENGL 160—Academic Writing I: Writing for Academic and Public Contexts | 3         |
| <b>Total Hours</b>  | <b>15</b> |

| Spring Semester  | Hours     |
|--|-----------|
| AD 102—Drawing I   |           |
| <b>OR</b>  |           |
| AD 110—Graphic Design I  | 4         |
| AD 120—Industrial Design I                                     |           |
| <b>OR</b>  |           |
| AD 140—Sculpture I   | 4         |
| AD 160—Photography I   |           |
| <b>OR</b>  |           |
| AD 170—Time-Based Visual Arts                                  | 4         |
| ENGL 161—Academic Writing II: Writing for Inquiry and Research | 3         |
| General Education Core course                                  | 3         |
| <b>Total Hours</b>   | <b>18</b> |

**Sophomore Year**

| Fall Semester                            | Hours     |
|--|-----------|
| AH 110—Art History I                     | 4         |
| Physical/natural science course          |           |
| <b>OR</b>                                |           |
| AD 219—Typography I                      | 4         |
| AD 210—Graphic Design II                 | 4         |
| AD 205—Introduction to Computer Graphics |           |
| <b>OR</b>                                |           |
| AD 209—Color Theory                      | 4         |
| <b>Total Hours</b>                       | <b>16</b> |

| Spring Semester                          | Hours     |
|--|-----------|
| AH 111—Art History II                    | 4         |
| Elective                                 |           |
| <b>OR</b>                                |           |
| AD 219—Typography I                      | 4         |
| AD 211—Graphic Design III                | 4         |
| AD 205—Introduction to Computer Graphics |           |
| <b>OR</b>                                |           |
| AD 209—Color Theory                      | 4         |
| <b>Total Hours</b>                       | <b>16</b> |

**Junior Year**

| Fall Semester                         | Hours     |
|---------------------------------------|-----------|
| AD 314—Graphic Design IV              | 4         |
| AD 260—Photography II                 |           |
| <b>OR</b>                             |           |
| AD 317—Digital Media                  | 4         |
| AH 235—History of Design I: 1760-1925 | 3         |
| General Education Core course         | 3         |
| General Education Core course         | 3         |
| <b>Total Hours</b>                    | <b>17</b> |

| Spring Semester                                  | Hours     |
|--|-----------|
| AD 315—Graphic Design V                          | 4         |
| AD 260—Photography II                            |           |
| <b>OR</b>  |           |
| AD 317—Digital Media                             | 4         |
| AH 236—History of Design II: 1925 to the Present | 3         |
| General Education Core course                    | 4         |
| <b>Total Hours</b>                               | <b>15</b> |

**Senior Year**

| Fall Semester                               | Hours     |
|---|-----------|
| AD 411—Graphic Design Professional Practice | 4         |
| Elective                                    | 3         |
| AD elective                                 | 4         |
| AD elective                                 | 4         |
| General Education Core course               | 3         |
| <b>Total Hours</b>                          | <b>18</b> |

| Spring Semester              | Hours     |
|------------------------------|-----------|
| AD 412—Graphic Design Thesis | 4         |
| AD 415—Design Colloquium     | 4         |
| AD elective                  | 4         |
| Elective                     | 3         |
| Elective                     | 3         |
| <b>Total Hours</b>           | <b>18</b> |

**BFA in Industrial Design**

To earn a Bachelor of Fine Arts in Industrial Design degree from UIC, students need to complete University, college, and school degree requirements. The School of Art and Design degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies. A portfolio review is required prior to acceptance as a major in the Industrial Design curriculum.

**Degree Requirements—Industrial Design**

| BFA in Industrial Design Degree Requirements   | Hours      |
|--|------------|
| First-Year Program                             | 24         |
| General Education and Foundation Courses       | 33         |
| Industrial Design Major Requirements           | 66         |
| Electives outside the School of Art and Design | 11         |
| <b>Total Hours—BFA in Industrial Design</b>    | <b>134</b> |

**First-Year Program**

See previous section *First-Year Program for All Art and Design Degree Programs* for a list of courses to meet this requirement.

**General Education and Foundation Courses**

See previous section *General Education and Foundation Courses for Electronic Visualization, Graphic Design, Industrial Design, Moving Image, Photography, and Studio Arts Degree Programs* for a list of courses to meet this requirement.

**Industrial Design Major Requirements**

| Courses   | Hours     |
|---|-----------|
| AD 205—Introduction to Computer Graphics                | 4         |
| AD 220—Industrial Design II                             | 4         |
| AD 221—Industrial Design III                            | 4         |
| AD 223—Drawing for Designers                            | 4         |
| AD 320—Industrial Design IV                             | 4         |
| AD 321—Industrial Design V                              | 4         |
| AD 322—Interactive Product Design I                     | 4         |
| AD 326—Materials and Methods                            | 4         |
| AD 415—Design Colloquium                                | 4         |
| AD 420—Interdisciplinary Product Design I               | 4         |
| AD 421—Interdisciplinary Product Design II              | 4         |
| AD 422—Interactive Product Design II                    | 4         |
| AD 423—Industrial Design Thesis                         | 4         |
| AH 235—History of Design I: 1760–1925                   | 3         |
| AH 236—History of Design II: 1925 to the Present        | 3         |
| AD 425—Design Visualization                             |           |
| <b>OR</b>   |           |
| AD elective   | 8         |
| <b>Total hours—Industrial Design Major Requirements</b> | <b>66</b> |

| <i>Electives outside the School of Art and Design</i>             |           |
|---|-----------|
| Courses   | Hours     |
| <b>Total Hours—Electives outside the School of Art and Design</b> | <b>11</b> |

**Sample Course Schedule—Industrial Design**

**Freshman Year**

| Fall Semester   | Hours     |
|---|-----------|
| AD 102—Drawing I  |           |
| <b>OR</b>   |           |
| AD 110—Graphic Design I   | 4         |
| AD 120—Industrial Design I  |           |
| <b>OR</b>   |           |
| AD 140—Sculpture I  | 4         |
| AD 160—Photography I  |           |
| <b>OR</b>   |           |
| AD 170—Time-Based Visual Arts   | 4         |
| ENGL 160—Academic Writing I: Writing for Academic and Public Contexts | 3         |
| <b>Total Hours</b>  | <b>15</b> |

| Spring Semester  | Hours     |
|--|-----------|
| AD 102—Drawing I   |           |
| <b>OR</b>  |           |
| AD 110—Graphic Design I  | 4         |
| AD 120—Industrial Design I                                     |           |
| <b>OR</b>  |           |
| AD 140—Sculpture I   | 4         |
| AD 160—Photography I   |           |
| <b>OR</b>  |           |
| AD 170—Time-Based Visual Arts                                  | 4         |
| ENGL 161—Academic Writing II: Writing for Inquiry and Research | 3         |
| General Education Core course                                  | 3         |
| <b>Total Hours</b>   | <b>18</b> |

**Sophomore Year**

| Fall Semester                            | Hours     |
|--|-----------|
| AD 220—Industrial Design II              | 4         |
| AH 110—Art History I                     | 4         |
| AD 223—Drawing for Designers             | 4         |
| AD 205—Introduction to Computer Graphics | 4         |
| <b>Total Hours</b>                       | <b>16</b> |

| Spring Semester               | Hours     |
|-------------------------------|-----------|
| AD 221—Industrial Design III  | 4         |
| AH 111—Art History II         | 4         |
| AD elective                   | 4         |
| Elective                      | 3         |
| General Education Core course | 3         |
| <b>Total Hours</b>            | <b>18</b> |

**Junior Year**

| Fall Semester                         | Hours     |
|---------------------------------------|-----------|
| AD 320—Industrial Design IV           | 4         |
| AD 326—Materials and Methods          | 4         |
| AH 235—History of Design I: 1760-1925 | 3         |
| General Education Core course         | 4         |
| <b>Total Hours</b>                    | <b>15</b> |

| Spring Semester                                  | Hours     |
|--|-----------|
| AD 321—Industrial Design V                       | 4         |
| AH 236—History of Design II: 1925 to the Present | 3         |
| AD 322—Interactive Product Design I              | 4         |
| Elective   | 4         |
| General Education Core course                    | 3         |
| <b>Total Hours</b>                               | <b>18</b> |

**Senior Year**

| Fall Semester                             | Hours     |
|---|-----------|
| AD 420—Interdisciplinary Product Design I | 4         |
| AD 422—Interactive Product Design II      | 4         |
| Elective                                  | 3         |
| Elective                                  | 3         |
| General Education Core course             | 3         |
| <b>Total Hours</b>                        | <b>17</b> |

| Spring Semester                            | Hours     |
|--|-----------|
| AD 421—Interdisciplinary Product Design II | 4         |
| AD 423—Industrial Design Thesis            | 4         |
| AD 415—Design Colloquium                   | 4         |
| AD 425—Design Visualization                |           |
| <b>OR</b>                                  |           |
| AD elective                                | 4         |
| <b>Total Hours</b>                         | <b>16</b> |

**BFA in Moving Image**

To earn a Bachelor of Fine Arts in Moving Image degree from UIC, students need to complete University, college, and school degree requirements. The Moving Image degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies. A portfolio review is required prior to acceptance as a major in the Moving Image curriculum.

**Degree Requirements—Moving Image**

| BFA in Moving Image Degree Requirements        | Hours      |
|--|------------|
| First-Year Program                             | 24         |
| General Education and Foundation Courses       | 33         |
| Moving Image Major Requirements                | 62         |
| Electives outside the School of Art and Design | 11         |
| <b>Total Hours—BFA in Moving Image</b>         | <b>130</b> |

**First-Year Program**

See previous section *First-Year Program for All Art and Design Degree Programs* for a list of courses to meet this requirement.

**General Education and Foundation Courses**

See previous section *General Education and Foundation Courses for Electronic Visualization, Graphic Design, Industrial Design, Moving Image, Photography, and Studio Arts Degree Programs* for a list of courses to meet this requirement.

**Moving Image Major Requirements**

| Courses                  | Hours |
|--------------------------|-------|
| AD 278—Moving Image I    | 4     |
| AD 362—Documentary Media | 4     |
| AD 378—Moving Image II   | 4     |

**Two courses chosen in consultation with the student's adviser from the following:**

|                                     |   |
|-------------------------------------|---|
| AD 271—16mm Film Production I (4)   | 8 |
| AD 274—Motion Graphics I (4)        |   |
| AD 275—Writing for Moving Image (4) |   |
| AD 276—Audio (4)                    |   |
| AD 371—16mm Film Production II (4)  |   |

| <b>OR</b>   |           |
|---|-----------|
| AD 374—Motion Graphics II (4)                                 |           |
| AD 290—Interdisciplinary Seminar I                            | 4         |
| AD 391—Interdisciplinary Seminar II                           | 4         |
| AD 462—Advanced Art/Studio Critique                           | 6         |
| AD 463—Art/Studio Thesis                                      | 6         |
| AD electives chose in consultation with the student's adviser | 16        |
| AH 232—History of Film I: 1890 to World War II                | 3         |
| AH 233—History of Film II: World War II to the Present        | 3         |
| <b>Total Hours—Moving Image Major Requirements</b>            | <b>62</b> |

**Electives outside the School of Art and Design**

| Courses   | Hours     |
|---|-----------|
| <b>Total Hours—Electives outside the School of Art and Design</b> | <b>11</b> |

**Sample Course Schedule—Moving Image**

**Freshman Year**

| Fall Semester   | Hours     |
|---|-----------|
| AD 102—Drawing I  |           |
| <b>OR</b>   |           |
| AD 110—Graphic Design I   | 4         |
| AD 120—Industrial Design I  |           |
| <b>OR</b>   |           |
| AD 140—Sculpture I  | 4         |
| AD 160—Photography I  |           |
| <b>OR</b>   |           |
| AD 170—Time-Based Visual Arts   | 4         |
| ENGL 160—Academic Writing I: Writing for Academic and Public Contexts | 3         |
| <b>Total Hours</b>  | <b>15</b> |

| Spring Semester  | Hours     |
|--|-----------|
| AD 102—Drawing I   |           |
| <b>OR</b>  |           |
| AD 110—Graphic Design I  | 4         |
| AD 120—Industrial Design I                                     |           |
| <b>OR</b>  |           |
| AD 140—Sculpture I   | 4         |
| AD 160—Photography I   |           |
| <b>OR</b>  |           |
| AD 170—Time-Based Visual Arts                                  | 4         |
| ENGL 161—Academic Writing II: Writing for Inquiry and Research | 3         |
| <b>Total Hours</b>   | <b>15</b> |

**Sophomore Year**

| Fall Semester                      | Hours     |
|------------------------------------|-----------|
| AH 110—Art History I               | 4         |
| AD 290—Interdisciplinary Seminar I | 4         |
| AD 271—16mm Film Production I      |           |
| <b>OR</b>                          |           |
| AD 274—Motion Graphics I           |           |
| <b>OR</b>                          |           |
| AD 278—Moving Image I              | 4         |
| Elective                           | 5         |
| <b>Total Hours</b>                 | <b>17</b> |

| Spring Semester               | Hours     |
|-------------------------------|-----------|
| AH 111—Art History II         | 4         |
| General Education Core course | 3         |
| General Education Core course | 3         |
| AD 278—Moving Image I         |           |
| <b>OR</b>                     |           |
| AD 274—Motion Graphics I      | 4         |
| AD elective                   | 4         |
| <b>Total Hours</b>            | <b>18</b> |

**Junior Year**

| Fall Semester                                  | Hours     |
|--|-----------|
| Elective                                       | 3         |
| AH 232—History of Film I: 1890 to World War II | 3         |
| AD 275—Writing for Moving Image                | 4         |
| AD 391—Interdisciplinary Seminar II            | 4         |
| AD 378—Moving Image II                         | 4         |
| <b>Total Hours</b>                             | <b>18</b> |

| Spring Semester  | Hours     |
|--|-----------|
| AH 160—Trends in International Contemporary Art Since 1960 | 3         |
| AH 233—History of Film II: World War II to the Present     | 3         |
| AD 276—Audio   | 4         |
| AD 362—Documentary Media                                   | 4         |
| AD 371—16mm Film Production II                             |           |
| <b>OR</b>  |           |
| AD 374—Motion Graphics II                                  | 4         |
| <b>Total Hours</b>   | <b>18</b> |

**Senior Year**

| Fall Semester                       | Hours     |
|-------------------------------------|-----------|
| General Education Core course       | 4         |
| General Education Core course       | 3         |
| AD 462—Advanced Art/Studio Critique | 6         |
| AD elective                         | 4         |
| <b>Total Hours</b>                  | <b>17</b> |

| Spring Semester               | Hours     |
|-------------------------------|-----------|
| Elective                      | 3         |
| General Education Core course | 3         |
| AD 463—Art/Studio Thesis      | 6         |
| AD elective                   | 4         |
| <b>Total Hours</b>            | <b>16</b> |

**BFA in Photography**

To earn a Bachelor of Fine Arts in Photography degree from UIC, students need to complete University, college, and school degree requirements. The Photography degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies. A portfolio review is required prior to acceptance as a major in the Photography curriculum.

**Degree Requirements—Photography**

| BFA in Photography Degree Requirements         | Hours      |
|--|------------|
| First-Year Program                             | 24         |
| General Education and Foundation Courses       | 33         |
| Photography Major Requirements                 | 62         |
| Electives outside the School of Art and Design | 11         |
| <b>Total Hours—BFA in Photography</b>          | <b>130</b> |

**First-Year Program**

See previous section *First-Year Program for All Art and Design Degree Programs* for a list of courses to meet this requirement.

**General Education and Foundation Courses**

See previous section *General Education and Foundation Courses for Electronic Visualization, Graphic Design, Industrial Design, Moving Image, Photography, and Studio Arts Degree Programs* for a list of courses to meet this requirement.

**Photography Major Requirements**

| Courses  | Hours |
|--|-------|
| AD 261—Color Photography                             | 4     |
| AD 262—View Camera Photography                       | 4     |
| AD 267—Methods and Techniques of Digital Photography | 4     |
| AD 268—Methods and Techniques of Analog Photography  | 4     |
| AD 360—Projects in Digital Media                     | 4     |
| AD 362—Documentary Media                             | 4     |
| AD 290—Interdisciplinary Seminar I                   | 4     |
| AD 391—Interdisciplinary Seminar II                  | 4     |
| AD 462—Advanced Art/Studio Critique                  | 6     |
| AD 463—Art/Studio Thesis                             | 6     |
| AD 209—Color Theory                                  | 4     |
| AD elective  | 4     |
| AD elective  | 4     |

**AH electives chosen with adviser's approval from the following (AH 230, 231, or 430 preferred):** 6

|  |           |
|--|-----------|
| AH 204—Greek Art and Archaeology (3)                       |           |
| AH 230—History of Photography I—The Nineteenth Century (3) |           |
| AH 231—History of Photography II—The Twentieth Century (3) |           |
| AH 232—History of Film I: 1890 to World War II (3)         |           |
| AH 233—History of Film II: World War II to the Present (3) |           |
| AH 404—Topics in Architecture, Art, and Design (3)         |           |
| AH 430—Contemporary Photography (3)                        |           |
| AH 432—Topics in Film and Video (3)                        |           |
| <b>Total Hours—Photography Major Requirements</b>          | <b>62</b> |

**Electives outside the School of Art and Design**

| Courses   | Hours     |
|---|-----------|
| <b>Total Hours—Electives outside the School of Art and Design</b> | <b>11</b> |

**Sample Course Schedule—Photography**

**Freshman Year**

| Fall Semester   | Hours     |
|---|-----------|
| AD 102—Drawing I  |           |
| <b>OR</b>   |           |
| AD 110—Graphic Design I   | 4         |
| AD 120—Industrial Design I  |           |
| <b>OR</b>   |           |
| AD 140—Sculpture I  | 4         |
| AD 160—Photography I  |           |
| <b>OR</b>   |           |
| AD 170—Time-Based Visual Arts   | 4         |
| ENGL 160—Academic Writing I: Writing for Academic and Public Contexts | 3         |
| <b>Total Hours</b>  | <b>15</b> |

| Spring Semester  | Hours     |
|--|-----------|
| AD 102—Drawing I   |           |
| <b>OR</b>  |           |
| AD 110—Graphic Design I  | 4         |
| AD 120—Industrial Design I                                     |           |
| <b>OR</b>  |           |
| AD 140—Sculpture I   | 4         |
| AD 160—Photography I   |           |
| <b>OR</b>  |           |
| AD 170—Time-Based Visual Arts                                  | 4         |
| ENGL 161—Academic Writing II: Writing for Inquiry and Research | 3         |
| <b>Total Hours</b>   | <b>15</b> |

**Sophomore Year**

| Fall Semester  | Hours     |
|--|-----------|
| AH 110—Art History I                                 | 4         |
| General Education Core course                        | 3         |
| Elective   | 3         |
| AD 290—Interdisciplinary Seminar I                   | 4         |
| AD 267—Methods and Techniques of Digital Photography |           |
| <b>OR</b>  |           |
| AD 268—Methods and Techniques of Analog Photography  | 4         |
| <b>Total Hours</b>                                   | <b>18</b> |

| Spring Semester  | Hours     |
|--|-----------|
| AH 160—Trends in International Contemporary Art since 1960 | 3         |
| General Education Core course                              | 3         |
| Elective   | 3         |
| AD 209—Color Theory  | 4         |
| AD 267—Methods and Techniques of Digital Photography       |           |
| <b>OR</b>  |           |
| AD 268—Methods and Techniques of Analog Photography        | 4         |
| <b>Total Hours</b>   | <b>17</b> |

**Junior Year**

| Fall Semester                             | Hours     |
|---|-----------|
| AD 391—Interdisciplinary Seminar II       | 4         |
| AD 262—View Camera/Studio Lighting        | 4         |
| AD 360—Advanced Projects in Digital Media | 4         |
| General Education Core course             | 4         |
| <b>Total Hours</b>                        | <b>16</b> |

| Spring Semester          | Hours     |
|--------------------------|-----------|
| AH 111—Art History II    | 4         |
| AD 261—Color Photography | 4         |
| AD 362—Documentary Media | 4         |
| Elective                 | 5         |
| <b>Total Hours</b>       | <b>17</b> |

**Senior Year**

| Fall Semester                       | Hours     |
|-------------------------------------|-----------|
| General Education Core course       | 3         |
| AH major                            | 3         |
| AD 462—Advanced Art/Studio Critique | 6         |
| AD elective                         | 4         |
| <b>Total Hours</b>                  | <b>16</b> |

| Spring Semester               | Hours     |
|-------------------------------|-----------|
| General Education Core course | 3         |
| AH major                      | 3         |
| AD 463—Art/Studio Thesis      | 6         |
| AD elective                   | 4         |
| <b>Total Hours</b>            | <b>16</b> |

## BFA in Studio Arts—Painting and Sculpture

To earn a Bachelor of Fine Arts in Studio Arts degree from UIC, students need to complete University, college, and school degree requirements. The Studio Arts degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies.

### Degree Requirements—Studio Arts

| BFA in Studio Arts Degree Requirements         | Hours      |
|--|------------|
| First-Year Program                             | 24         |
| General Education and Foundation Courses       | 33         |
| Studio Arts Major Requirements                 | 62         |
| Electives outside the School of Art and Design | 11         |
| <b>Total Hours—BFA in Studio Arts</b>          | <b>130</b> |

#### First-Year Program

See previous section *First-Year Program for All Art and Design Degree Programs* for a list of courses to meet this requirement.

#### General Education and Foundation Courses

See previous section *General Education and Foundation Courses for Electronic Visualization, Graphic Design, Industrial Design, Moving Image, Photography, and Studio Arts Degree Programs* for a list of courses to meet this requirement.

#### Studio Arts Major Requirements

Students may concentrate in one area (painting or sculpture) or may explore both studio disciplines.

| Courses   | Hours     |
|---|-----------|
| AD 203—Topics in Drawing Studio I   | 4         |
| AD 209—Color Theory   | 4         |
| AD 290—Interdisciplinary Seminar I  | 4         |
| AD 391—Interdisciplinary Seminar II   | 4         |
| AD 230—Painting I: Beginning  | 4         |
| AD 251—Topics in Seriality and Replication  | 4         |
| <b>Eight hours chosen from the following (each of which may be repeated to fulfill the requirement):</b>                              | <b>8</b>  |
| AD 332—Topics in Painting Studio (4)  |           |
| AD 342—Topics in Sculpture Studio (4)   |           |
| AD 462—Advanced Art/Studio Critique   | 6         |
| AD 463—Art/Studio Thesis  | 6         |
| Six hours of AH electives at the 200- or 300-level related to the major area of concentration chosen with the approval of the adviser | 6         |
| AD electives  | 12        |
| <b>Total Hours—Studio Arts Major Requirements</b>   | <b>62</b> |

#### Electives outside the School of Art and Design

| Courses   | Hours     |
|---|-----------|
| <b>Total Hours—Electives outside the School of Art and Design</b> | <b>11</b> |

## Sample Course Schedule—Studio Arts

### Freshman Year

| Fall Semester   | Hours     |
|---|-----------|
| AD 102—Drawing I  |           |
| <b>OR</b>   |           |
| AD 110—Graphic Design I   | 4         |
| AD 120—Industrial Design I  |           |
| <b>OR</b>   |           |
| AD 140—Sculpture I  | 4         |
| AD 160—Photography I  |           |
| <b>OR</b>   |           |
| AD 170—Time-Based Visual Arts   | 4         |
| ENGL 160—Academic Writing I: Writing for Academic and Public Contexts | 3         |
| <b>Total Hours</b>  | <b>15</b> |

| Spring Semester  | Hours     |
|--|-----------|
| AD 102—Drawing I   |           |
| <b>OR</b>  |           |
| AD 110—Graphic Design I  | 4         |
| AD 120—Industrial Design I                                     |           |
| <b>OR</b>  |           |
| AD 140—Sculpture I   | 4         |
| AD 160—Photography I   |           |
| <b>OR</b>  |           |
| AD 170—Time-Based Visual Arts                                  | 4         |
| ENGL 161—Academic Writing II: Writing for Inquiry and Research | 3         |
| <b>Total Hours</b>   | <b>15</b> |

### Sophomore Year

| Fall Semester                              | Hours     |
|--|-----------|
| AH 110—Art History I                       | 4         |
| General Education Core course              | 3         |
| Elective                                   | 3         |
| AD 290—Interdisciplinary Seminar I         | 4         |
| AD 203—Topics in Drawing Studio I          |           |
| <b>OR</b>                                  |           |
| AD 230—Painting I: Beginning               |           |
| <b>OR</b>                                  |           |
| AD 251—Topics in Seriality and Replication | 4         |
| <b>Total Hours</b>                         | <b>18</b> |

| Spring Semester  | Hours     |
|--|-----------|
| AH 160—Trends in International Contemporary Art since 1960 | 3         |
| General Education Core course                              | 3         |
| Elective   | 3         |
| AD 209—Color Theory  | 4         |
| AD 203—Topics in Drawing Studio I                          |           |
| <b>OR</b>  |           |
| AD 230—Painting I: Beginning                               |           |
| <b>OR</b>  |           |
| AD 251—Topics in Seriality and Replication                 | 4         |
| <b>Total Hours</b>   | <b>17</b> |

**Junior Year**

| Fall Semester                       | Hours     |
|-------------------------------------|-----------|
| General Education Core course       | 4         |
| AD 391—Interdisciplinary Seminar II | 4         |
| AD 332—Topics in Painting Studio    |           |
| <b>OR</b>                           |           |
| AD 342—Topics in Sculpture Studio   |           |
| <b>OR</b>                           |           |
| AD elective                         | 4         |
| AD 304—Topics in Drawing Studio II  |           |
| <b>OR</b>                           |           |
| AD elective                         | 4         |
| <b>Total Hours</b>                  | <b>16</b> |

| Spring Semester                    | Hours     |
|------------------------------------|-----------|
| Elective                           | 5         |
| AH 111—Art History II              | 4         |
| AD 332—Topics in Painting Studio   |           |
| <b>OR</b>                          |           |
| AD 342—Topics in Sculpture Studio  |           |
| <b>OR</b>                          |           |
| AD elective                        | 4         |
| AD 304—Topics in Drawing Studio II |           |
| <b>OR</b>                          |           |
| AD elective                        | 4         |
| <b>Total Hours</b>                 | <b>17</b> |

**Senior Year**

| Fall Semester                       | Hours     |
|-------------------------------------|-----------|
| General Education Core course       | 3         |
| AH major                            | 3         |
| AD 462—Advanced Art/Studio Critique | 6         |
| AD elective                         | 4         |
| <b>Total Hours</b>                  | <b>16</b> |

| Spring Semester               | Hours     |
|-------------------------------|-----------|
| General Education Core course | 3         |
| AH major                      | 3         |
| AD 463—Art/Studio Thesis      | 6         |
| AD elective                   | 4         |
| <b>Total Hours</b>            | <b>16</b> |

**Minor in Studio Arts**

Students from other disciplines who wish to minor in Studio Arts must complete a minimum of 24 semester hours, distributed as follows.

| Required Courses—Studio Arts Minor         | Hours |
|--|-------|
| AD 102—Drawing I: Beginning                | 4     |
| AD 140—Sculpture I: Beginning              | 4     |
| AD 230—Painting I: Beginning               | 4     |
| AD 251—Topics in Seriality and Replication | 4     |
| AD 290—Studio Seminar I                    | 4     |

**One additional course at the 200-, 300-, or 400-level chosen from the following, depending on student's area of interest:**

|   |           |
|---|-----------|
| AD 203—Drawing II: Intermediate (4)     | 4         |
| AD 209—Color Theory (4)                 |           |
| AD 231—Painting II: Intermediate (4)    |           |
| AD 241—Sculpture II: Intermediate (4)   |           |
| AD 252—Printmaking II: Intermediate (4) |           |
| AD 304—Drawing III: Advanced (4)        |           |
| AD 351—Printmaking III: Advanced (4)    |           |
| AD 432—Painting III: Advanced (4)       |           |
| AD 442—Sculpture III: Advanced (4)      |           |
| <b>Total Hours—Studio Arts Minor</b>    | <b>24</b> |

**Cooperative Education Program**

Positions are available in the cooperative education program for students with junior standing and a cumulative grade point average of at least 3.00/4.00. Portfolio review and approval of the faculty are required. Students gain valuable employment experience through parallel work placement and a full-time or part-time course of study. Program participation may lead to permanent employment opportunities following graduation.

**Distinction**

Distinction in Art and Design is awarded to students who obtain a grade point average of at least 3.75/4.00 in all AD courses.

**DEPARTMENT OF ART HISTORY**

302 Henry Hall (HH)  
(312) 996-3303  
<http://www.uic.edu/depts/arch/ah/>

Administration: Chairperson, Peter B. Hales  
Student Services: Director of Undergraduate Studies, Robert Munman

The program in the Department of Art History introduces the student to the study of both the built environment and the various forms of art: painting, sculpture, graphics, decorative arts, and design. A large selection of courses covers all periods of history and most of the world's cultures. Various subjects and approaches are introduced: visual and stylistic analysis, criticism, iconography, historiography, and methodology. The architecture of Chicago and its suburbs and the many local museums and galleries are a living part of the general curriculum and are specific components in specialized courses.

While many art history graduates pursue graduate education toward scholarly careers in teaching and museum work, others are attracted to positions with foundations, architectural and art periodicals, or freelance research. Many students combine study in this discipline with graduate work in other fields, such as business administration, history, and urban planning; and still others find themselves in a variety of related professions, such as editorial work and arts management.

For information on the Department of Art History at UIC, see the Web page <http://www.uic.edu/depts/arch/ah/>.

**BA in Art History**

**Degree Requirements**

To earn a Bachelor of Arts in Art History degree from UIC, students need to complete University, college, and department degree requirements. The Department of Art History degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies.

| BA in Art History Degree Requirements    | Hours      |
|--|------------|
| General Education and Foundation Courses | 36         |
| Foreign Language Requirement             | 0–16       |
| Major Course Requirements                | 36         |
| Electives                                | 32–48      |
| <b>Total Hours—BA in Art History</b>     | <b>120</b> |

**General Education and Foundation Courses**

| Courses  | Hours     |
|--|-----------|
| AH 110—Art History I <sup>a</sup>  | 4         |
| AH 111—Art History II <sup>a</sup>   | 4         |
| Six hours of studio courses selected from among the offerings of the School of Architecture and the School of Art and Design, chosen with the approval of an adviser | 6         |
| ENGL 160—Academic Writing I: Writing for Academic and Public Contexts  | 3         |
| ENGL 161—Academic Writing II: Writing for Inquiry and Research   | 3         |
| Understanding the Past course <sup>b</sup>   | 3         |
| Exploring World Cultures course <sup>b</sup>   | 3         |
| Analyzing the Natural World course <sup>bc</sup>   | 4         |
| Understanding the Individual and Society course <sup>b</sup>   | 3         |
| Understanding U.S. Society course <sup>b</sup>   | 3         |
| <b>Total Hours—General Education Requirements</b>  | <b>36</b> |

<sup>a</sup> This course is approved for the Understanding the Creative Arts General Education category.

<sup>b</sup> Students should consult the General Education section of the catalog for a list of approved courses in this category.

<sup>c</sup> Students who select a course worth fewer than 4 hours from the Analyzing the Natural World list will need to take an additional General Education Core course as part of their electives.

**Foreign Language Requirement**

Knowledge of a foreign language is required, most commonly French, German, Italian, or Spanish, and should be attained by the end of the junior year. The requirement may be met by taking four years of high school language courses, two years of college language courses, or by passing a proficiency examination.

| Courses  | Hours       |
|--|-------------|
| Four semesters of college language courses or the equivalent | 0–16        |
| <b>Total Hours</b>   | <b>0–16</b> |

**Major Course Requirements**

A minimum of 36 semester hours in art history courses at the 200-, 300-, and 400-levels, of which at least two courses (6 semester hours) must be at the 400-level. The major includes the following specific requirements:

| Courses   | Hours          |
|---|----------------|
| AH 200—Theories and Methods in Art History  | 3              |
| <b>At least six semester hours at the 400-level,<sup>a</sup> of which at least 3 hours must be selected from the following courses:</b> | 6 <sup>a</sup> |
| AH 404—Topics in Architecture, Art, and Design (3)  |                |
| AH 422—Topics in the Literature of Architecture (3)   |                |
| AH 430—Contemporary Photography (3)   |                |
| AH 432—Topics in Film and Video (3)   |                |
| AH 434—Women and Film (3)   |                |
| AH 435—Topics in Modern and Contemporary Design (3)   |                |
| AH 441—Topics in Medieval Art and Architecture (3)  |                |
| AH 450—Topics in Renaissance Art (3)  |                |
| AH 460—Topics in Modern and Contemporary Art (3)  |                |
| AH 463—Topics in North American Art and Architecture (3)  |                |
| AH 470—Topics in Non-Western Art and Architecture (3)   |                |
| AH 471—Topics in Asian Art and Architecture (3)   |                |
| Six semester hours in courses in Western art covering material primarily before 1700  | 6              |
| Six semester hours of courses covering non-Western architecture and art   | 6              |
| AH electives  | 15             |
| <b>Total Hours—Major Course Requirements</b>  | <b>36</b>      |

<sup>a</sup> 400-level courses in non-Western art and architecture and 400-level courses in Western art and architecture covering material primarily before 1700 can count toward fulfilling both the 400-level requirement and the non-Western and pre-1700 requirements.

**Electives**

| Courses                      | Hours        |
|------------------------------|--------------|
| <b>Total Hours—Electives</b> | <b>32–48</b> |

**Sample Course Schedule—Art History**

**Freshman Year**

| Fall Semester   | Hours     |
|---|-----------|
| ENGL 160—Academic Writing I: Writing for Academic and Public Contexts | 3         |
| AH 110—Art History I  | 4         |
| Foreign language  | 4         |
| General Education Core course   | 3         |
| <b>Total Hours</b>  | <b>14</b> |

**Spring Semester**

| Hours  |           |
|--|-----------|
| ENGL 161—Academic Writing II: Writing for Inquiry and Research | 3         |
| AH 111—Art History II  | 4         |
| Foreign language   | 4         |
| General Education Core course                                  | 3         |
| <b>Total Hours</b>   | <b>14</b> |

**Sophomore Year**

| Fall Semester                              | Hours     |
|--|-----------|
| AH 200—Theories and Methods in Art History | 3         |
| Art history before 1700                    | 3         |
| Foreign language                           | 4         |
| General Education Core course              | 4         |
| <b>Total Hours</b>                         | <b>14</b> |

**Spring Semester**

| Hours                         |           |
|-------------------------------|-----------|
| Art history—non-Western       | 3         |
| Art history before 1700       | 3         |
| Foreign language              | 4         |
| General Education Core course | 6         |
| <b>Total Hours</b>            | <b>16</b> |

**Junior Year**

| Fall Semester                 | Hours     |
|-------------------------------|-----------|
| Art history—non-Western       | 3         |
| Art history elective          | 3         |
| Art history 400-level         | 3         |
| General Education Core course | 5         |
| Elective                      | 2         |
| <b>Total Hours</b>            | <b>16</b> |

**Spring Semester**

| Hours                 |           |
|-----------------------|-----------|
| Art history 400-level | 3         |
| Art history electives | 6         |
| Electives             | 6         |
| <b>Total Hours</b>    | <b>15</b> |

**Senior Year**

| Fall Semester        | Hours     |
|----------------------|-----------|
| Art history elective | 3         |
| Electives            | 12        |
| <b>Total Hours</b>   | <b>15</b> |

| Spring Semester      | Hours     |
|----------------------|-----------|
| Art history elective | 3         |
| Electives            | 12        |
| <b>Total Hours</b>   | <b>15</b> |

**Minor in Art History**

A minimum of 20 semester hours in art history courses, of which at least 10 hours must be taken at the University of Illinois at Chicago, distributed as follows:

| Required Courses   | Hours     |
|--|-----------|
| AH 110—Art History I                                       | 4         |
| AH 111—Art History II                                      | 4         |
| Twelve hours of AH courses at the 200-, 300-, or 400-level | 12        |
| <b>Total Hours—Art History Minor</b>                       | <b>20</b> |

Except for AH 110 and 111, courses taken to fulfill the requirements in the student's major may not be counted towards the minor. A minimum grade point average of 2.25/4.00 is required for the minor.

**Departmental Distinction**

To be eligible for Departmental Distinction, a student must have done the following:

1. Attended UIC for at least three semesters.
2. Attained a university cumulative GPA of 3.50/4.00.
3. Completed 21 semester hours at UIC in courses required for the major.
4. Attained a GPA of 3.75/4.00 in courses in art history.
5. Written a thesis that either expands work represented in a seminar or that grows out of an AH 492—Readings in Art and Architecture History course.

The Department of Art History's Thesis Requirements are as follows:

1. Applicants for graduation with Distinction must take AH 490—Honors Thesis for three hours of credit.
2. Students must enroll in AH 490 in their penultimate semester of course work.
3. The completed thesis must be acceptable to a committee of two faculty members from the Department of Art History.
4. The grading of the thesis and the grade in the course is either Satisfactory or Unsatisfactory. Students must receive a grade of Satisfactory in order to graduate with Distinction.
5. Completion of AH 490 must be in addition to the 36 semester hours required for the major.

**DEPARTMENT OF PERFORMING ARTS**

L042 Education, Performing Arts, and Social Work Building (EPASW)  
 (312) 996-2977  
<http://www.uic.edu/depts/adpa/>

Administration: Chairperson, Michael J. Anderson

The Department of Performing Arts offers programs leading to the Bachelor of Arts in Music, the Bachelor of Arts in Theatre, and the Bachelor of Fine Arts in Performance.

**BA in Music**

Because the music profession is so diverse, the major curriculum at the University of Illinois at Chicago emphasizes skills and knowledge that are fundamental to the entire discipline: music theory, music history, performance, aural and keyboard training, orchestration, composition, conducting, and ensemble participation. Music study at UIC includes two years of work in theory, aural skills, and piano, five semesters of history and literature, and courses in counterpoint and analysis. Majors should also plan on at least two years of participation in one of the program's performing organizations, which include concert band, jazz ensemble, and three choral groups.

For those who qualify for the performance track, the program offers opportunities for private study in piano, organ, voice, and orchestral instruments with some of Chicago's most outstanding artist-teachers.

Many of the program's graduates have gone on to pursue advanced degrees in music. Others have found employment as performers, teachers, or composers in a wide variety of settings. A minimum of 120 semester hours is required for graduation. Students choose either the Basic Concentration or the Performance Concentration.

**General Education Requirements for Basic and Performance Concentrations**

| Courses   | Hours            |
|---|------------------|
| ENGL 160—Academic Writing I: Writing for Academic and Public Contexts       | 3                |
| ENGL 161—Academic Writing II: Writing for Inquiry and Research              | 3                |
| Exploring World Cultures course <sup>a</sup>                                | 3                |
| Analyzing the Natural World course <sup>a</sup>                             | 3–5              |
| Understanding the Individual and Society course <sup>a</sup>                | 3                |
| Understanding the Past course <sup>a</sup>                                  | 3                |
| Understanding U.S. Society course <sup>a</sup>                              | 3                |
| Additional General Education Core course(s) from any category <sup>ab</sup> | 1–6 <sup>b</sup> |
| <b>Total Hours—General Education Requirements<sup>c</sup></b>               | <b>24</b>        |

<sup>a</sup> Students should consult the General Education section of the catalog for a list of approved courses in this category.

<sup>b</sup> Students in the Basic Concentration take one additional course from any General Education category for 1–3 hours to reach a total of 24 hours in General Education Core. Students in the Performance Concentration take two additional courses from any General Education categories for a total of 4–6 hours to reach a total of 24 hours in General Education Core.

<sup>c</sup> The Understanding the Creative Arts General Education requirement is met by a course within the major.

**Degree Requirements—Basic Concentration**

To earn a Bachelor of Arts in Music—Basic Concentration degree from UIC, students need to complete University, college, and department degree requirements. The Department of Performing Arts degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies.

| BA in Music—Basic Concentration Degree Requirements | Hours      |
|---|------------|
| General Education Requirements                      | 24         |
| Major Course Requirements                           | 55–63      |
| Electives   | 33–41      |
| <b>Total Hours—BA in Music—Basic Concentration</b>  | <b>120</b> |

**General Education Requirements**

See previous section *General Education Requirements for Basic and Performance Concentrations* for a list of courses to meet this requirement.

**Basic Concentration Major Course Requirements**

For the Basic Concentration, 55–63 semester hours distributed as follows:

| Courses   | Hours        |
|---|--------------|
| MUS 101—Music Theory I  | 3            |
| MUS 102—Music Theory II   | 3            |
| MUS 103—Ear Training I  | 1            |
| MUS 104—Ear Training II   | 1            |
| MUS 110—Convocation/Recital <sup>a</sup>                          | 0            |
| MUS 201—Theory of Music III                                       | 3            |
| MUS 202—Theory of Music IV  | 3            |
| MUS 203—Ear Training III  | 1            |
| MUS 204—Ear Training IV   | 1            |
| MUS 170—Keyboard Skills I   | 2            |
| MUS 171—Keyboard Skills II  | 2            |
| MUS 270—Keyboard Skills III                                       | 2            |
| MUS 271—Keyboard Skills IV  | 2            |
| MUS 230—Music History I   | 3            |
| MUS 231—Music History II  | 3            |
| MUS 232—Music History III   | 3            |
| MUS 300—Counterpoint  | 3            |
| MUS 301—Analytic Techniques                                       | 3            |
| <b>Six hours of music electives chosen from the following:</b>    | <b>6</b>     |
| MUS 113—Music Literature: Secular Art Song (3) <sup>b</sup>       |              |
| MUS 114—Jazz (3) <sup>b</sup>                                     |              |
| MUS 115—Opera (3) <sup>b</sup>                                    |              |
| MUS 117—Music for Symphony Orchestra (3) <sup>b</sup>             |              |
| MUS 119—Music for the Piano (3) <sup>b</sup>                      |              |
| <b>Six hours of music electives chosen from the following:</b>    | <b>6</b>     |
| MUS 302—Composition I (3)   |              |
| MUS 303—Composition II (3)  |              |
| MUS 304—Conducting (3)  |              |
| MUS 306—Orchestration and Arranging I (3)                         |              |
| MUS 307—Orchestration and Arranging II (3)                        |              |
| <b>Four hours of music<sup>c</sup> chosen from the following:</b> | <b>4</b>     |
| MUS 151—Concert Band (1)  |              |
| MUS 152—Instrumental Ensembles (1)                                |              |
| MUS 153—University Choir (1)                                      |              |
| MUS 154—Chamber Choir (1)   |              |
| MUS 155—Women’s Choral Ensemble (1)                               |              |
| MUS 159—Jazz Ensemble (1)   |              |
| Foreign language <sup>d</sup>                                     | 0–8          |
| <b>Total Hours—Basic Concentration Major Course Requirements</b>  | <b>55–63</b> |

<sup>a</sup> Students must register for MUS 110 for four terms.  
<sup>b</sup> This course is approved for the Understanding the Creative Arts General Education category.  
<sup>c</sup> No more than one hour of credit earned in any term may apply towards this four-hour requirement.  
<sup>d</sup> Usually one year of French, German, or Italian at the college level. With consent of the department, students may substitute other languages. Two years of foreign language study is strongly recommended.

**Electives**

| Courses                      | Hours        |
|------------------------------|--------------|
| <b>Total Hours—Electives</b> | <b>33–41</b> |

**Sample Course Schedule—  
Basic Concentration**

**Freshman Year**

| Fall Semester   | Hours     |
|---|-----------|
| MUS 101—Music Theory I  | 3         |
| MUS 103—Ear Training I  | 1         |
| MUS 110—Convocation   | 0         |
| MUS 170—Keyboard Skills I   | 2         |
| ENGL 160—Academic Writing I: Writing for Academic and Public Contexts | 3         |
| Foreign language  | 4         |
| Elective  | 2         |
| <b>Total Hours</b>  | <b>15</b> |

| Spring Semester  | Hours     |
|--|-----------|
| MUS 102—Music Theory II  | 3         |
| MUS 104—Ear Training II  | 1         |
| MUS 110—Convocation  | 0         |
| MUS 171—Keyboard Skills II                                     | 2         |
| ENGL 161—Academic Writing II: Writing for Inquiry and Research | 3         |
| Foreign language   | 4         |
| Elective   | 2         |
| <b>Total Hours</b>   | <b>15</b> |

**Sophomore Year**

| Fall Semester                 | Hours     |
|-------------------------------|-----------|
| MUS 110—Convocation           | 0         |
| MUS 201—Music Theory III      | 3         |
| MUS 203—Ear Training III      | 1         |
| MUS 270—Keyboard Skills III   | 2         |
| General Education Core course | 5         |
| Elective                      | 4         |
| <b>Total Hours</b>            | <b>15</b> |

| Spring Semester  | Hours     |
|--|-----------|
| MUS 110—Convocation  | 0         |
| MUS 202—Music Theory IV  | 3         |
| MUS 204—Ear Training IV  | 1         |
| MUS 271—Keyboard Skills IV   | 2         |
| MUS 230—Music History I  | 3         |
| Art Song, Jazz, Opera, Music for Symphony Orchestra, or Music for the Piano (MUS 113, 114, 115, 117, or 119) | 3         |
| Ensemble (MUS 151, 152, 153, 154, 155, or 159)   | 1         |
| Elective   | 2         |
| <b>Total Hours</b>   | <b>15</b> |

**Junior Year**

| Fall Semester  | Hours     |
|--|-----------|
| MUS 231—Music History II   | 3         |
| MUS 300—Counterpoint   | 3         |
| One additional course chosen from MUS 113, 114, 115, 117, or 119 | 3         |
| Ensemble (see above)   | 1         |
| Composition, Conducting, or Orchestration (MUS 302, 304, or 306) | 3         |
| Elective   | 2         |
| <b>Total Hours</b>   | <b>15</b> |

| Spring Semester   | Hours     |
|---|-----------|
| MUS 232—Music History III   | 3         |
| MUS 301—Analytic Techniques   | 3         |
| Ensemble (see above)  | 1         |
| One additional course chosen from Composition, Conducting, or Orchestration | 3         |
| Electives   | 5         |
| <b>Total Hours</b>  | <b>15</b> |

**Senior Year**

| Fall Semester                 | Hours     |
|-------------------------------|-----------|
| General Education Core course | 3         |
| General Education Core course | 3         |
| General Education Core course | 3         |
| Ensemble (see above)          | 1         |
| Electives                     | 5         |
| <b>Total Hours</b>            | <b>15</b> |

| Spring Semester               | Hours     |
|-------------------------------|-----------|
| General Education Core course | 3         |
| General Education Core course | 3         |
| Electives                     | 9         |
| <b>Total Hours</b>            | <b>15</b> |

**Degree Requirements—  
Performance Concentration**

To earn a Bachelor of Arts in Music—Performance Concentration degree from UIC, students need to complete University, college, and department degree requirements. The Department of Performing Arts degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies.

| BA in Music—Performance Concentration Degree Requirements | Hours      |
|---|------------|
| General Education Requirements                            | 24         |
| Major Course Requirements                                 | 65–68      |
| Electives   | 28–31      |
| <b>Total Hours—BA in Music—Performance Concentration</b>  | <b>120</b> |

**General Education Requirements**

See previous section *General Education Requirements for Basic and Performance Concentrations* for a list of courses to meet this requirement.

**Performance Concentration  
Major Course Requirements**

For the Performance Concentration, 65–68 semester hours distributed as follows:

| Courses                                  | Hours |
|--|-------|
| MUS 101—Music Theory I                   | 3     |
| MUS 102—Music Theory II                  | 3     |
| MUS 103—Ear Training I                   | 1     |
| MUS 104—Ear Training II                  | 1     |
| MUS 110—Convocation/Recital <sup>a</sup> | 0     |
| MUS 201—Theory of Music III              | 3     |
| MUS 202—Theory of Music IV               | 3     |
| MUS 203—Ear Training III                 | 1     |
| MUS 204—Ear Training IV                  | 1     |
| MUS 170—Keyboard Skills I                | 2     |
| MUS 171—Keyboard Skills II               | 2     |
| MUS 270—Keyboard Skills III              | 2     |
| MUS 271—Keyboard Skills IV               | 2     |
| MUS 230—Music History I                  | 3     |

|                             |   |
|-----------------------------|---|
| MUS 231—Music History II    | 3 |
| MUS 232—Music History III   | 3 |
| MUS 300—Counterpoint        | 3 |
| MUS 301—Analytic Techniques | 3 |

**Three hours of music electives  
chosen from the following:**

|   |   |
|---|---|
| MUS 113—Music Literature: Secular Art Song (3) <sup>b</sup> | 3 |
| MUS 114—Jazz (3) <sup>b</sup>                               |   |
| MUS 115—Opera (3) <sup>b</sup>                              |   |
| MUS 117—Music for Symphony Orchestra (3) <sup>b</sup>       |   |
| MUS 119—Music for the Piano (3) <sup>b</sup>                |   |

**Six hours of music electives  
chosen from the following:**

|  |   |
|--|---|
| MUS 302—Composition I (3)                  | 6 |
| MUS 303—Composition II (3)                 |   |
| MUS 304—Conducting (3)                     |   |
| MUS 306—Orchestration and Arranging I (3)  |   |
| MUS 307—Orchestration and Arranging II (3) |   |

**One to four hours of music<sup>c</sup>  
chosen from the following:**

|                              |     |
|------------------------------|-----|
| MUS 151—Concert Band (1)     | 1-4 |
| MUS 153—University Choir (1) |     |
| MUS 159—Jazz Ensemble (1)    |     |

**One or two hours of music<sup>c</sup>  
chosen from the following:**

|                                     |     |
|-------------------------------------|-----|
| MUS 152—Instrumental Ensembles (1)  | 1-2 |
| MUS 154—Chamber Choir (1)           |     |
| MUS 155—Women’s Choral Ensemble (1) |     |

**Eight hours chosen from the following:**

|   |   |
|---|---|
| MUS 180—Private Instrumental Lessons (2) <sup>d</sup> | 8 |
| MUS 182—Private Voice Lessons (2) <sup>d</sup>        |   |

**Six hours chosen from the following:**

|  |   |
|--|---|
| MUS 280—Advanced Private Instrumental Lessons (3) <sup>e</sup> | 6 |
| MUS 282—Advanced Private Voice Lessons (3) <sup>e</sup>        |   |

| Total Hours—Performance Concentration Major Course Requirements | 65–68 |
|---|-------|
|---|-------|

<sup>a</sup> Students must register for MUS 110 for four terms.

<sup>b</sup> This course is approved for the *Understanding the Creative Arts General Education* category.

<sup>c</sup> Vocalists must choose four hours of 153 and one hour of 154 or 155; wind and percussion students must choose four hours between 151 and 159, and one hour of 152; pianists, organists, and string students must complete two hours from 152, and one hour of a large ensemble.

<sup>d</sup> Students must register for MUS 180 or 182 for at least four terms. Both courses require juries or half-recitals; a minimum grade of B is required to remain in the concentration.

<sup>e</sup> Students must register for MUS 280 or 282 for two terms. MUS 280 requires one full recital; and MUS 282 requires one jury and one full recital.

**Electives**

| Courses                      | Hours        |
|------------------------------|--------------|
| <b>Total Hours—Electives</b> | <b>28–31</b> |

**Sample Course Schedule—  
Performance Concentration**

**Freshman Year**

| Fall Semester   | Hours     |
|---|-----------|
| MUS 180—Private Instrumental Lessons                                  | 2         |
| MUS 101—Music Theory I  | 3         |
| MUS 103—Ear Training I  | 1         |
| Ensemble (MUS 151, 152, 153, 154, 155, or 159)                        | 1         |
| MUS 110—Convocation   | 0         |
| MUS 170—Keyboard Skills I   | 2         |
| ENGL 160—Academic Writing I: Writing for Academic and Public Contexts | 3         |
| General Education Core course   | 3         |
| <b>Total Hours</b>  | <b>15</b> |

| Spring Semester  | Hours     |
|--|-----------|
| MUS 180—Private Instrumental Lessons                           | 2         |
| MUS 102—Music Theory II  | 3         |
| MUS 104—Ear Training II  | 1         |
| MUS 110—Convocation  | 0         |
| Ensemble (see above)   | 1         |
| MUS 171—Keyboard Skills II                                     | 2         |
| ENGL 161—Academic Writing II: Writing for Inquiry and Research | 3         |
| General Education Core course                                  | 3         |
| <b>Total Hours</b>   | <b>15</b> |

**Sophomore Year**

| Fall Semester                        | Hours     |
|--------------------------------------|-----------|
| MUS 180—Private Instrumental Lessons | 2         |
| MUS 110—Convocation                  | 0         |
| MUS 201—Music Theory III             | 3         |
| MUS 203—Ear Training III             | 1         |
| MUS 270—Keyboard Skills III          | 2         |
| General Education Core course        | 5         |
| Elective                             | 3         |
| <b>Total Hours</b>                   | <b>16</b> |

| Spring Semester                      | Hours     |
|--------------------------------------|-----------|
| MUS 180—Private Instrumental Lessons | 2         |
| MUS 110—Convocation                  | 0         |
| MUS 202—Music Theory IV              | 3         |
| MUS 204—Ear Training IV              | 1         |
| MUS 271—Keyboard Skills IV           | 2         |
| MUS 230—Music History I              | 3         |
| Ensemble (see above)                 | 1         |
| Elective                             | 3         |
| <b>Total Hours</b>                   | <b>15</b> |

**Junior Year**

| Fall Semester  | Hours     |
|--|-----------|
| MUS 180—Private Instrumental Lessons                             | 2         |
| MUS 231—Music History II   | 3         |
| MUS 300—Counterpoint   | 3         |
| One course chosen from MUS 113, 114, 115, 117, or 119            | 3         |
| Ensemble (see above)   | 1         |
| Composition, Conducting, or Orchestration (MUS 302, 304, or 306) | 3         |
| <b>Total Hours</b>   | <b>15</b> |

| Spring Semester   | Hours     |
|---|-----------|
| MUS 180—Private Instrumental Lessons  | 2         |
| MUS 232—Music History III   | 3         |
| MUS 301—Analytic Techniques   | 3         |
| Ensemble (see above)  | 1         |
| One additional course chosen from Composition, Conducting, or Orchestration | 3         |
| Electives   | 2         |
| <b>Total Hours</b>  | <b>14</b> |

**Senior Year**

| Fall Semester                                 | Hours     |
|---|-----------|
| MUS 280—Advanced Private Instrumental Lessons | 3         |
| General Education Core course                 | 3         |
| General Education Core course                 | 4         |
| Electives                                     | 5         |
| <b>Total Hours</b>                            | <b>15</b> |

| Spring Semester                               | Hours     |
|---|-----------|
| MUS 280—Advanced Private Instrumental Lessons | 3         |
| General Education Core course                 | 3         |
| General Education Core course                 | 3         |
| Electives                                     | 6         |
| <b>Total Hours</b>                            | <b>15</b> |

**Minor in Music**

| Required Courses  | Hours     |
|---|-----------|
| MUS 101—Music Theory I  | 3         |
| MUS 102—Music Theory II   | 3         |
| MUS 103—Ear Training I  | 1         |
| MUS 104—Ear Training II   | 1         |
| MUS 170—Keyboard Skills I   | 2         |
| MUS 171—Keyboard Skills II  | 2         |
| MUS 230—Music History I   | 3         |
| MUS 231—Music History II  | 3         |
| Any three hours of music electives at the 100-level, excluding MUS 100, 107, and 156. | 3         |
| <b>Total Hours—Minor in Music</b>   | <b>21</b> |

**BFA in Performance and BA in Theatre**

Both the BA and the BFA combine the study of acting, directing, and design with the study of dramatic texts in their theatrical and cultural contexts. In the BA, two concentrations are offered, the Performance Concentration and the Directing/Design Concentration.

Since theatre is studied and experienced as a present-tense event, majors must actively participate in the production program. A total of 120 semester hours is required for graduation. Some theatre courses require grades of B or higher in courses listed as prerequisites. Please check the Course Descriptions in the catalog for more information.

**General Education Requirements for BA and BFA Programs**

| Courses  | Hours     |
|--|-----------|
| ENGL 160—Academic Writing I: Writing for Academic and Public Contexts    | 3         |
| ENGL 161—Academic Writing II: Writing for Inquiry and Research           | 3         |
| Exploring World Cultures course <sup>a</sup>                             | 3         |
| Analyzing the Natural World course <sup>a</sup>                          | 3–5       |
| Understanding the Individual and Society course <sup>a</sup>             | 3         |
| Understanding U.S. Society course <sup>a</sup>                           | 3         |
| Additional General Education Core courses from any category <sup>a</sup> | 4–6       |
| <b>Total Hours—General Education Requirements<sup>b</sup></b>            | <b>24</b> |

<sup>a</sup> Students should consult the General Education section of the catalog for a list of approved courses in this category.

<sup>b</sup> The Understanding the Past and Understanding the Creative Arts General Education requirements are met by courses within the major.

**BA in Theatre**

**Degree Requirements—  
Performance Concentration and  
Directing/Design Concentration**

To earn a Bachelor of Arts in Theatre from UIC, students need to complete University, college, and department degree requirements. The Department of Performing Arts degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies.

Admission to the performance concentration is by audition, and admission to the directing/design concentration is by interview.

| <b>BA in Theatre Degree Requirements</b> | <b>Hours</b> |
|--|--------------|
| General Education Requirements           | 24           |
| Major Course Requirements                | 45           |
| Electives                                | 51           |
| <b>Total Hours—BA in Theatre</b>         | <b>120</b>   |

**General Education Requirements**

See previous section *General Education Requirements for BA and BFA Programs* for a list of courses to meet this requirement.

**Performance Concentration Major Course Requirements**

| <b>Courses</b>                                | <b>Hours</b> |
|---|--------------|
| THTR 109—Introduction to Theatre <sup>a</sup> | 3            |
| THTR 161—Fundamentals of Acting               | 3            |
| THTR 210—Movement for Stage I                 | 3            |
| THTR 260—The Actor’s Voice                    | 3            |
| THTR 261—Advanced Voice for the Actor         | 3            |
| THTR 262—Acting II: Contemporary              | 3            |
| THTR 280—Practicum in Performance             | 3            |
| THTR 444—Drama in Its Cultural Context I      | 3            |
| THTR 445—Drama in Its Cultural Context II     | 3            |
| THTR 452—Acting: Greeks and Shakespeare       | 3            |
| THTR 470—Contemporary Performance Techniques  | 3            |

|                                       |          |
|---------------------------------------|----------|
| <b>One course from the following:</b> | <b>3</b> |
| THTR 423—Playwriting (3)              |          |
| THTR 465—Stage Direction (3)          |          |

|   |          |
|---|----------|
| <b>One of the following two-course sequences:</b> | <b>6</b> |
| THTR 150—Technical Theatre (3)                    |          |
| THTR 250—Principles of Design (3)                 |          |

|   |  |
|---|--|
| <b>OR</b>   |  |
| THTR 151—Fundamentals of Costume Construction (3) |  |
| THTR 257—Costume Design I (3)                     |  |

|   |          |
|---|----------|
| <b>One of the following courses:</b>                  | <b>3</b> |
| MUS 100—Introduction to Music I (3) <sup>b</sup>      |          |
| MUS 107—Fundamentals of Music Theory (3) <sup>b</sup> |          |

|  |           |
|--|-----------|
| <b>Total Hours—Performance Concentration<br/>Major Course Requirements</b> | <b>45</b> |
|--|-----------|

<sup>a</sup> This course is approved for the Understanding the Past General Education category.

<sup>b</sup> This course is approved for the Understanding the Creative Arts General Education category.

**Directing/Design Concentration  
Major Course Requirements**

| <b>Courses</b>                                | <b>Hours</b> |
|---|--------------|
| THTR 109—Introduction to Theatre <sup>a</sup> | 3            |
| THTR 161—Fundamentals of Acting               | 3            |
| THTR 210—Movement for Stage I                 | 3            |
| THTR 423—Playwriting                          | 3            |
| THTR 444—Drama in Its Cultural Context I      | 3            |
| THTR 445—Drama in Its Cultural Context II     | 3            |
| THTR 465—Stage Direction                      | 3            |
| THTR 470—Contemporary Performance Techniques  | 3            |
| THTR 472—Investigative Collaboration          | 3            |

|   |          |
|---|----------|
| <b>One of the following two-course sequences:</b> | <b>6</b> |
| THTR 150—Technical Theatre (3)                    |          |
| THTR 250—Principles of Design (3)                 |          |

|   |  |
|---|--|
| <b>OR</b>   |  |
| THTR 151—Fundamentals of Costume Construction (3) |  |
| THTR 257—Costume Design (3)                       |  |

|                                       |          |
|---------------------------------------|----------|
| <b>One course from the following:</b> | <b>3</b> |
| THTR 256—Lighting Design (3)          |          |
| THTR 259—Makeup Design (3)            |          |

|                                       |          |
|---------------------------------------|----------|
| <b>One course from the following:</b> | <b>3</b> |
| THTR 255—Scene Design (3)             |          |
| THTR 258—Costume Design II (3)        |          |

|   |          |
|---|----------|
| <b>One course from the following:</b>       | <b>3</b> |
| THTR 282—Practicum in Costuming (3)         |          |
| THTR 283—Practicum in Technical Theatre (3) |          |

|   |          |
|---|----------|
| <b>One course from the following:</b>                 | <b>3</b> |
| MUS 100—Introduction to Music I (3) <sup>b</sup>      |          |
| MUS 107—Fundamentals of Music Theory (3) <sup>b</sup> |          |

|   |           |
|---|-----------|
| <b>Total Hours—Directing/Design Concentration<br/>Major Course Requirements</b> | <b>45</b> |
|---|-----------|

<sup>a</sup> This course is approved for the Understanding the Past General Education category.

<sup>b</sup> This course is approved for the Understanding the Creative Arts General Education category.

**Electives**

| <b>Courses</b>               | <b>Hours</b> |
|------------------------------|--------------|
| <b>Total Hours—Electives</b> | <b>51</b>    |

**Sample Course Schedule—  
Performance Concentration**

Semesters in which required courses are offered may vary from those listed below.

- \* THTR 280—Practicum in Performance requires permission of instructor to register. This is given for semesters when student is cast in a mainstage production.
- \*\* General Education Core courses can be taken in any semester. Some courses carry more than 3 credit hours; thus, the total credit hours for a semester may be between 15 and 17. This is listed below only once; thereafter, General Education Core courses are listed as 3 credit hours and 15 credit hours given as the total for the semester.

**Freshman Year**

| Fall Semester   | Hours        |
|---|--------------|
| THTR 109—Introduction to Theatre                                      | 3            |
| THTR 150—Technical Theatre (or 151, spring)                           | 3            |
| THTR 161—Fundamentals of Acting                                       | 3            |
| ENGL 160—Academic Writing I: Writing for Academic and Public Contexts | 3            |
| General Education Core course**                                       | 3–5          |
| <b>Total Hours</b>  | <b>15–17</b> |

| Spring Semester  | Hours     |
|--|-----------|
| THTR 151—Costume Construction (or 150, fall)                   | 3         |
| THTR 260—The Actor’s Voice                                     | 3         |
| THTR 262—Acting II: Contemporary                               | 3         |
| ENGL 161—Academic Writing II: Writing for Inquiry and Research | 3         |
| General Education Core course                                  | 3         |
| <b>Total Hours</b>   | <b>15</b> |

**Sophomore Year**

| Fall Semester                            | Hours     |
|--|-----------|
| THTR 210—Movement for Stage I            | 3         |
| THTR 261—Advanced Voice for the Actor    | 3         |
| THTR 280—Practicum in Performance*       | 3         |
| THTR 444—Drama in Its Cultural Context I | 3         |
| General Education Core course            | 3         |
| <b>Total Hours</b>                       | <b>15</b> |

| Spring Semester                         | Hours     |
|---|-----------|
| THTR 250—Principles of Design           | 3         |
| THTR 452—Acting: Greeks and Shakespeare | 3         |
| General Education Core course           | 3         |
| Elective                                | 3         |
| Elective                                | 3         |
| <b>Total Hours</b>                      | <b>15</b> |

**Junior Year**

| Fall Semester                             | Hours     |
|---|-----------|
| THTR 257—Costume Design                   | 3         |
| THTR 445—Drama in Its Cultural Context II | 3         |
| THTR 465—Stage Direction                  | 3         |
| MUS 100—Introduction to Music             |           |
| <b>OR</b>                                 |           |
| MUS 107—Fundamentals of Music Theory      | 3         |
| General Education Core course             | 3         |
| <b>Total Hours</b>                        | <b>15</b> |

| Spring Semester                              | Hours     |
|--|-----------|
| THTR 470—Contemporary Performance Techniques |           |
| <b>OR</b>                                    |           |
| THTR 472—Investigative Collaboration         | 3         |
| General Education Core course                | 3         |
| Elective                                     | 3         |
| Elective                                     | 3         |
| Elective                                     | 3         |
| <b>Total Hours</b>                           | <b>15</b> |

**Senior Year**

| Fall Semester      | Hours     |
|--------------------|-----------|
| Elective           | 3         |
| Elective           | 3         |
| Elective           | 3         |
| Elective           | 3         |
| Elective           | 3         |
| <b>Total Hours</b> | <b>15</b> |

| Spring Semester    | Hours     |
|--------------------|-----------|
| Elective           | 3         |
| Elective           | 3         |
| Elective           | 3         |
| Elective           | 3         |
| Elective           | 3         |
| <b>Total Hours</b> | <b>15</b> |

**Sample Course Schedule—  
Directing/Design Concentration**

Semesters in which required courses are offered may vary from those listed below.

\* General Education Core courses can be taken in any semester. Some courses carry more than 3 credit hours; thus, the total credit hours for a semester may be between 15 and 17. This is listed below only once; thereafter, General Education Core courses are listed as 3 credit hours and 15 credit hours given as the total for the semester.

**Freshman Year**

| Fall Semester   | Hours        |
|---|--------------|
| THTR 109—Introduction to Theatre                                      | 3            |
| THTR 150—Technical Theatre (or 151, spring)                           | 3            |
| THTR 161—Fundamentals of Acting                                       | 3            |
| ENGL 160—Academic Writing I: Writing for Academic and Public Contexts | 3            |
| General Education Core courses*                                       | 3–5          |
| <b>Total Hours</b>  | <b>15–17</b> |

| Spring Semester  | Hours     |
|--|-----------|
| THTR 151—Costume Construction (or 150, fall)                   | 3         |
| THTR 250—Principles of Design (or 257, sophomore fall)         | 3         |
| THTR 282—Practicum in Costuming                                |           |
| <b>OR</b>  |           |
| THTR 283—Practicum in Technical Theatre                        | 3         |
| ENGL 161—Academic Writing II: Writing for Inquiry and Research | 3         |
| General Education Core course                                  | 3         |
| <b>Total Hours</b>   | <b>15</b> |

**Sophomore Year**

| Fall Semester                              | Hours     |
|--|-----------|
| THTR 257—Costume Design I (or 255, spring) | 3         |
| THTR 444—Drama in Its Cultural Context I   | 3         |
| MUS 100—Introduction to Music              |           |
| <b>OR</b>                                  |           |
| MUS 107—Fundamentals of Music Theory       | 3         |
| General Education Core course              | 3         |
| Elective                                   | 3         |
| <b>Total Hours</b>                         | <b>15</b> |

| Spring Semester                                  | Hours     |
|--|-----------|
| THTR 255—Scene Design                            |           |
| <b>OR</b>  |           |
| THTR 258—Costume Design II                       | 3         |
| THTR 256—Lighting Design (or 259, junior spring) | 3         |
| General Education Core course                    | 3         |
| Elective   | 3         |
| Elective   | 3         |
| <b>Total Hours</b>                               | <b>15</b> |

**Junior Year**

| Fall Semester                             | Hours     |
|---|-----------|
| THTR 445—Drama in Its Cultural Context II | 3         |
| THTR 465—Stage Direction                  | 3         |
| General Education Core course             | 3         |
| Elective                                  | 3         |
| Elective                                  | 3         |
| <b>Total Hours</b>                        | <b>15</b> |

| Spring Semester                                   | Hours     |
|---|-----------|
| THTR 259—Makeup Design (or 256, sophomore spring) | 3         |
| THTR 423—Playwriting                              | 3         |
| THTR 470—Contemporary Performance Techniques      | 3         |
| THTR 472—Investigative Collaboration              | 3         |
| General Education Core course                     | 3         |
| <b>Total Hours</b>                                | <b>15</b> |

**Senior Year**

| Fall Semester      | Hours     |
|--------------------|-----------|
| Elective           | 3         |
| Elective           | 3         |
| Elective           | 3         |
| Elective           | 3         |
| Elective           | 3         |
| <b>Total Hours</b> | <b>15</b> |

| Spring Semester    | Hours     |
|--------------------|-----------|
| Elective           | 3         |
| Elective           | 3         |
| Elective           | 3         |
| Elective           | 3         |
| Elective           | 3         |
| <b>Total Hours</b> | <b>15</b> |

**BFA in Performance**

**Degree Requirements**

To earn a Bachelor of Fine Arts in Performance from UIC, students need to complete University, college, and department degree requirements. The Department of Performing Arts degree requirements are outlined below. Students should consult the *College of Architecture and the Arts* section for additional degree requirements and college academic policies.

| BFA in Performance Degree Requirements | Hours      |
|--|------------|
| General Education Requirements         | 24         |
| Major Course Requirements              | 66         |
| Electives                              | 30         |
| <b>Total Hours—BFA in Performance</b>  | <b>120</b> |

**General Education Requirements**

See previous section *General Education Requirements for BA and BFA Programs* for a list of courses to meet this requirement.

**BFA Major Course Requirements**

| Courses                                       | Hours |
|---|-------|
| THTR 109—Introduction to Theatre <sup>a</sup> | 3     |
| THTR 161—Fundamentals of Acting               | 3     |
| THTR 210—Movement for Stage I                 | 3     |
| THTR 250—Principles of Design                 | 3     |
| THTR 260—The Actor’s Voice                    | 3     |
| THTR 261—Advanced Voice for the Actor         | 3     |
| THTR 262—Acting II: Contemporary              | 3     |
| THTR 280—Practicum in Performance             | 3     |
| THTR 310—Movement for Stage II                | 3     |
| THTR 362—Acting: Ensemble Project             | 3     |
| THTR 410—Movement for Stage III               | 3     |
| THTR 444—Drama in Its Cultural Context I      | 3     |
| THTR 445—Drama in Its Cultural Context II     | 3     |
| THTR 452—Acting: Greeks and Shakespeare       | 3     |
| THTR 455—Acting: Comedy                       | 3     |
| THTR 458—Acting: Ibsen and Chekhov            | 3     |
| THTR 462—Voice for Stage                      | 3     |
| THTR 465—Stage Direction                      | 3     |

|   |          |
|---|----------|
| <b>One of the following courses:</b>              | <b>3</b> |
| THTR 150—Technical Theatre (3)                    |          |
| THTR 151—Fundamentals in Costume Construction (3) |          |

|                                      |          |
|--------------------------------------|----------|
| <b>One of the following courses:</b> | <b>3</b> |
| THTR 255—Scene Design (3)            |          |
| THTR 256—Lighting Design (3)         |          |
| THTR 257—Costume Design I (3)        |          |

|  |          |
|--|----------|
| <b>One of the following courses:</b>             | <b>3</b> |
| THTR 470—Contemporary Performance Techniques (3) |          |
| THTR 472—Investigative Collaboration (3)         |          |

|   |          |
|---|----------|
| <b>One of the following courses:</b>                  | <b>3</b> |
| MUS 100—Introduction to Music I (3) <sup>b</sup>      |          |
| MUS 107—Fundamentals of Music Theory (3) <sup>b</sup> |          |

|  |           |
|--|-----------|
| <b>Total Hours—BFA Major Course Requirements</b> | <b>66</b> |
|--|-----------|

<sup>a</sup> This course is approved for the Understanding the Past General Education category.

<sup>b</sup> This course is approved for the Understanding the Creative Arts General Education category.

**Electives**

| Courses                      | Hours     |
|------------------------------|-----------|
| <b>Total Hours—Electives</b> | <b>30</b> |

**Sample Course Schedule—BFA in Performance**

Semesters in which required courses are offered may vary from those listed below.

- \* THTR 280—Practicum in Performance, requires permission of instructor to register. This is given for semesters when student is cast in a mainstage production.
- \*\* General Education Core courses can be taken in any semester. Some science courses carry more than three credit hours; thus, the total credit hours for a semester may be between 15 and 17. This is listed below only once; thereafter, General Education Core courses are listed as 3 credit hours and 15 credit hours given as the total for the semester.

**Freshman Year**

| Fall Semester   | Hours        |
|---|--------------|
| THTR 109—Introduction to Theatre                                      | 3            |
| THTR 161—Fundamentals of Acting                                       | 3            |
| THTR 210—Movement for the Stage I                                     | 3            |
| ENGL 160—Academic Writing I: Writing for Academic and Public Contexts | 3            |
| General Education Core course**                                       | 3–5          |
| <b>Total Hours</b>  | <b>15–17</b> |

| Spring Semester  | Hours     |
|--|-----------|
| THTR 260—The Actor’s Voice                                     | 3         |
| THTR 262—Acting II: Contemporary                               | 3         |
| THTR 280—Practicum in Performance*                             | 3         |
| ENGL 161—Academic Writing II: Writing for Inquiry and Research | 3         |
| General Education Core course                                  | 3         |
| <b>Total Hours</b>   | <b>15</b> |

**Sophomore Year**

| Fall Semester                               | Hours     |
|---|-----------|
| THTR 150—Technical Theatre (or 151, spring) | 3         |
| THTR 261—Advanced Voice                     | 3         |
| THTR 310—Movement for the Stage II          | 3         |
| THTR 362—Acting: Ensemble Project           | 3         |
| Elective                                    | 3         |
| <b>Total Hours</b>                          | <b>15</b> |

| Spring Semester                              | Hours     |
|--|-----------|
| THTR 151—Costume Construction (or 150, fall) | 3         |
| THTR 250—Principles of Design                | 3         |
| THTR 452—Acting: Greeks and Shakespeare      | 3         |
| General Education Core course                | 3         |
| General Education Core course                | 3         |
| <b>Total Hours</b>                           | <b>15</b> |

**Junior Year**

| Fall Semester                                   | Hours     |
|---|-----------|
| THTR 257—Costume Design (or 255 or 256, spring) | 3         |
| THTR 444—Drama in Its Cultural Context I        | 3         |
| THTR 455—Acting: Comedy                         | 3         |
| THTR 462—Voice for Stage                        | 3         |
| General Education Core course                   | 3         |
| <b>Total Hours</b>                              | <b>15</b> |

| Spring Semester                         | Hours     |
|---|-----------|
| THTR 255—Scene Design                   |           |
| <b>OR</b>                               |           |
| THTR 256—Lighting Design (or 257, Fall) | 3         |
| THTR 410—Movement for Stage III         | 3         |
| THTR 458—Acting: Ibsen and Chekhov      | 3         |
| General Education Core course           | 3         |
| Elective                                | 3         |
| <b>Total Hours</b>                      | <b>15</b> |

**Senior Year**

| Fall Semester                             | Hours     |
|---|-----------|
| THTR 445—Drama in Its Cultural Context II | 3         |
| THTR 465—Stage Direction                  | 3         |
| MUS 100—Introduction to Music             |           |
| <b>OR</b>                                 |           |
| MUS 107—Fundamentals of Music Theory      | 3         |
| Elective                                  | 3         |
| Elective                                  | 3         |
| <b>Total Hours</b>                        | <b>15</b> |

| Spring Semester                              | Hours     |
|--|-----------|
| THTR 470—Contemporary Performance Techniques |           |
| <b>OR</b>                                    |           |
| THTR 472—Investigative Collaboration         | 3         |
| THTR 475—Audition Technique (suggested)      | 3         |
| Elective                                     | 3         |
| Elective                                     | 3         |
| Elective                                     | 3         |
| <b>Total Hours</b>                           | <b>15</b> |

**Minor in Theatre**

Students from other disciplines who want to minor in theatre must complete at least 18 hours in theatre. At least 12 of the 18 hours must be at the upper-division level.

**Distinction**

Distinction is based on (a) grade point average of 3.50/4.00, and (b) superior commitment to the production program.

