A new implementation of \LaTeX\'s tabular and array environment

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Abstract
This article describes a new implementation of the \LaTeX\ array— and tabular—environments. The special merits of this implementation are further options to format columns and the fact that fragile \LaTeX\—commands don't have to be \texttt{\protect}ed any more within those environments.

At the same time it shows a new — and in our opinion sensible — way of documenting \TeX\—macros: This article is the style—file that is to be used. All we need in addition to it is a short \TeX\—program which visualizes the comments and puts the definitions in verbatim mode.

1 Introduction
This new implementation of the array— and tabular—environments is part of a larger project in which we are trying to improve the \LaTeX\—code in some aspects and to make \LaTeX\ even easier to handle. At the moment we are experimenting with a version were all commands are automatically robust.

The reader should be familiar with the general structure of the environments mentioned above. Further information can be found in Lamport [3]. The additional options which can be used in the preamble as well as those which now have a slightly different meaning are described in table 1.

Additionally we introduce a new parameter called \texttt{\extrarowheight}. If it takes a positive length, the value of the parameter is added to the normal height of every row of the table, while the depth will remain the same. This is important for tables with horizontal lines because those lines normally touch the capital letters. For example, we used \texttt{\setlength{\extrarowheight}{1pt}} in table 1 below.

We will discuss a few examples using the new preamble options before dealing with the implementation.

- If you want to use a special font (for example \texttt{\bf}) in a flushed left column, this can be done with \texttt{>\{\bf\}1}. You do not have to begin every entry of the column with \texttt{\bf} any more.

\begin{table}[h]
\centering
\begin{tabular}{|l|p{0.7\textwidth}|}
\hline
m{width} & Defines a column of width \textit{width}. Every entry will be centered in proportion to the rest of the line. It is somewhat like \texttt{\parbox{\textwidth}}. \\
\hline
p{width} & Equivalent to \texttt{\parbox[t]{\textwidth}}. \\
\hline
b{width} & Coincides with \texttt{\parbox[b]{\textwidth}}. \\
\hline
>\{dec1.\} & Can be used before an \texttt{1}, \texttt{r}, \texttt{c}, \texttt{p}, \texttt{m} or a \texttt{b} option. It inserts \texttt{dec1.} directly in front of the entry of the column. \\
\hline
<\{dec1.\} & Can be used after an \texttt{1}, \texttt{r}, \texttt{c}, \texttt{p\ldots}, \texttt{t\ldots} or a \texttt{b\ldots} option. It inserts \texttt{dec1.} right after the entry of the column. \\
\hline
| & Inserts a vertical line. The distance between two columns will be enlarged by the width of the line in contrast to the original definition of \LaTeX. \\
\hline
!\{dec1.\} & Can be used anywhere and corresponds with the \texttt{\|} option. The difference is that \texttt{\{dec1.} is inserted instead of a vertical line, so this option doesn't suppress the normally inserted space between columns in contrast to \texttt{\|\ldots}. \\
\hline
\end{tabular}
\caption{The new preamble options.}
\end{table}

\footnote{This file has version number v2.0d, last revised 90/08/20, documentation dated 90/08/20.}
In columns which have been generated with \p, \m or \b, the default value of \parindent is 0pt. This can be changed with \setlength{\parindent}{1cm}.

- The \texttt{option} was originally developed for the following application: \texttt{$>$\$c<<\$} generates a column in math mode in a \texttt{tabular}-environment. If you use this type of a preamble in an \texttt{array}-environment, you get a column in LR mode because the additional $s cancel the existing $s.

- One can also think of more complex applications. A problem which has been mentioned several times in \TeX has can be solved with \texttt{$>$\centerdots\texttt{c<<\endcenterdots}}. To center decimals at their decimal points (only?) have to define the following macros:

```latex
{\catcode'\=\active\global{\egroup\setbox2=\hbox{\begin{group}}
\def\centerdots{\catcode'\=\active\setbox0=\hbox{\begin{group}}
\def\endcenterdots{\egroup\ifvoid2 \setbox2=\hbox{0}\fi
\ifdim \wd0>\wd2 \setbox2=\hbox to\wd0{\hfill} \else \setbox2=\hbox to\wd2{\hfill\hfill}\fi
\catcode'\=12 \box0.\box2}
```

- Using \texttt{c\hspace{1cm}c} you get space between two columns which is enlarged by one centimeter, while \texttt{c\hspace{1cm}c} gives you exactly one centimeter space between two columns.

These examples should be sufficient to demonstrate the use of the new preamble options.

It is obvious that those environments will consist mainly of an \texttt{\halign}, because \TeX typesets tables using this primitive. This is why we will now take a look at the algorithm which determines a preamble for a \texttt{\halign} starting with a given user preamble using the options mentioned above.

## 2 The construction of the preamble

First we will define the current version of this file:

```latex
\ifdefined\dollar\{}\endinput
\typeout{Style-Option: 'array' \fileversion
\space\space\\\\\space <filedate> (F.M.)}
\typeout{English documentation dated <docdate> (F.M.)}
```

The most interesting macros of this implementation are without doubt those which are responsible for the construction of the preamble for the \texttt{\halign}. The underlying algorithm was developed by Lamport (resp. Knuth, see texhax V87#??), and it has been extended and improved.

The user preamble will be read token by token. A token is a single character like c or a block enclosed in \{ ... \}. For example the preamble of \texttt{\begin{tabular}{lc|c}@{\hspace{1cm}}} consists of the token l, c, |, |, |, \hfill and \hspace{1cm}.

The currently used token and the one, before used, are needed to decide how the construction of the preamble has to be continued. In the example mentioned above the \texttt{l} causes the preamble to begin with \texttt{\hskip tabcolsep}. Furthermore \texttt{\hfill} would be appended to define a flush left column. The next token is a \texttt{c}. Because it was preceded by an \texttt{l} it generates a new column. This is done with \texttt{\hskip tabcolsep \hskip tabcolsep}. The column which is to be centered will be appended with \texttt{\hfill \hfill}. The token | would then add a space of \texttt{\hskip tabcolsep} and a vertical line because the last tokens was a \texttt{c}. The following token | would only add a space \texttt{\hskip tabcolsep} because it was preceded by the token |. We will not discuss our example further but rather take a look at the general case of constructing preambles.

The example shows that the desired preamble for the \texttt{halign} can be constructed as soon as the action of all combinations of the preamble tokens are specified. There are 18 such tokens so we have 19 \* 18 = 342 combinations if we count the beginning of the preamble as a special token. Fortunately, there are many combinations which generate the same spaces, so we can define token classes. We will identify a token within a class with a number, so we can insert the formatting (for example of a column). Table 2 lists all token classes and their corresponding numbers.

\begin{verbatim}
@chclass\*\chnum\@lastchclass
\end{verbatim}

The class and the number of the current token are saved in the count registers @chclass and @chnum, while the class of the previous token is stored in the count register @lastchclass. All of the mentioned registers are already allocated in \texttt{latex.tst}, which is the reason why the following three lines of code are
<table>
<thead>
<tr>
<th>token</th>
<th>@chclass</th>
<th>@chnum</th>
<th>token</th>
<th>@chclass</th>
<th>@chnum</th>
</tr>
</thead>
<tbody>
<tr>
<td>c</td>
<td>0</td>
<td>0</td>
<td>Start</td>
<td>4</td>
<td>—</td>
</tr>
<tr>
<td>l</td>
<td>0</td>
<td>1</td>
<td>@-arg</td>
<td>5</td>
<td>—</td>
</tr>
<tr>
<td>r</td>
<td>0</td>
<td>2</td>
<td>!</td>
<td>6</td>
<td>—</td>
</tr>
<tr>
<td>p-arg</td>
<td>0</td>
<td>3</td>
<td>@</td>
<td>7</td>
<td>—</td>
</tr>
<tr>
<td>t-arg</td>
<td>0</td>
<td>4</td>
<td>&lt;</td>
<td>8</td>
<td>—</td>
</tr>
<tr>
<td>b-arg</td>
<td>0</td>
<td>5</td>
<td>&gt;</td>
<td>9</td>
<td>—</td>
</tr>
<tr>
<td>!-arg</td>
<td>1</td>
<td>1</td>
<td>t</td>
<td>10</td>
<td>3</td>
</tr>
<tr>
<td>&lt;-arg</td>
<td>2</td>
<td>—</td>
<td>b</td>
<td>10</td>
<td>5</td>
</tr>
<tr>
<td>&gt;-arg</td>
<td>3</td>
<td>—</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Table 2: Classes of preamble tokens

commented out. Later throughout the text I will not mention it again explicitly whenever I use a % sign. These parts are already defined in \latex.\texttt{tex}.

\texttt{5 \% newcount \@chclass}
\texttt{6 \% newcount \@chnum}
\texttt{7 \% newcount \@lastchclass}

\texttt{addtopreamble} We will save the already constructed preamble for the \texttt{\halign} in the global macro \texttt{\preamble}. This will then be enlarged with the command \texttt{\addtopreamble}.

\texttt{s \def\addtopreamble#1\{\def\preamble{\preamble \#1}\}}

2.1 The character class of a token

\texttt{\testpatch} With the help of \texttt{\@lastchclass} we can now define a macro which determines the class and the number of a given preamble token and assigns them to the registers \texttt{\@chclass} and \texttt{\@chnum}.

\texttt{9 \def\testpatch#1\{\@chclass}

First we deal with the cases in which the token (#1) is the argument of !, @, < or >. We can see this from the value of \texttt{\@lastchclass}:

\texttt{10 \ifnum \@lastchclass=6 \one \@chnum \else}
\texttt{11 \ifnum \@lastchclass=7 5 \else}
\texttt{12 \ifnum \@lastchclass=8 \two \else}
\texttt{13 \ifnum \@lastchclass=9 \three \else}

Otherwise we will assume that the token belongs to the class 0 and assign the corresponding number to \texttt{\@chnum} if our assumption is correct.

\texttt{14 \else \zero}

If the last token was a \texttt{p}, \texttt{m} or a \texttt{b}, \texttt{\@chnum} already has the right value. This is the reason for the somewhat curious order of the token numbers in class 10.

\texttt{15 \ifnum \@lastchclass = 10 \else}

Otherwise we will check if #1 is either a c, l or an r.

\texttt{16 \@chnum}
\texttt{17 \if #1c\zero \else}
\texttt{18 \if #1l\one \else}
\texttt{19 \if #1r\two \else}

If it is a different token, we know that the class was not 0. We assign the value 0 to \texttt{\@chnum} because this value is needed for the \texttt{l}-token. Now we must check the remaining classes. Note that the value of \texttt{\@chnum} is insignificant here for most classes.

\texttt{20 \zero \@chclass}
\texttt{21 \if#1\one \else}
\texttt{22 \if #16 \else}
\texttt{23 \if #107 \else}
The remaining permitted tokens are p, m and b (class 10).

Now the only remaining possibility is a forbidden token, so we choose class 0 and number 0 and give an error message. Then we finish the macro by closing all if’s.

2.2 Multiple columns (*-form)

Now we discuss the macro that deletes all forms of type \(N\{\text{String}\}\) from a user preamble and replaces them with \(N\) copies of \text{String}. Nested *-expressions are dealt with correctly, that means *-expressions are not substituted if they are in explicit braces, as in \@{\text{*}}.

This macro is called via \texttt{\expast(preamble)*0x\@0}. The *-expression *0x is being used to terminate the recursion, as we shall see later, and \@0 serves as an argument delimiter. \texttt{\expast} has four arguments. The first one is the part of the user preamble before the first *-expression while the second and third ones are the arguments of the first *-expression (that is \(N\) and \text{String} in the notation mentioned above). The fourth argument is the rest of the preamble.

The number of copies of \texttt{String} (\#2) that are to be produced will be saved in a count register.

We save the part of the preamble which does not contain a *-form (\#1) in a \texttt{plain \TeX} token register. We also save \texttt{String} (\#3) using a \texttt{plain \TeX} token register.

Now we have to use a little trick to produce \(N\) copies of \texttt{String}. We could try \texttt{\def\@tempa(\#1) and then \@tempa(\#3). This would have the undesired effect that all macros within \#1 and \#3 would be expanded, although, for example, constructions like \@{\ldots} are not supposed to be changed. That is why we will let two control sequences to be equivalent to \relax.

Then we ensure that \@tempa contains \{\texttt{the@toksz\texttt{the@toks...\texttt{the@toks}}\} (the macro \texttt{the@toks} exactly \(N\) times) as substitution text.

If \(N\) was greater than zero we prepare for another call of \texttt{\expast}. Otherwise we assume we have reached the end of the user preamble, because we had appended *0x\@0 when we first called \texttt{\expast}. In other words: if the user inserts *\{\ldots\} in his preamble, \texttt{\TeX} ignores the rest of it.

We will now make sure that the part of the user preamble, which was already dealt with, will be saved again in \@tempa.

We have now evaluated the first *-expression, and the user preamble up to this point is saved in \@tempa. We will put the contents of \@tempa and the rest of the user preamble together and work on the result with \texttt{\tempb}. This macro either corresponds to \texttt{\expast}, so that the next *-expression is handled, or to the macro \texttt{\tempb}, which only ends the recursion by deleting its argument.
\@rexnoop

So the first big problem is solved. Now it is easy to specify \@rexnoop. Its argument is delimited by \@0 and it simply expands to nothing.

45 \def\@rexnoop!{\@0}

3 The insertion of declarations (>, <, !, \@)

The preamble will be enlarged with the help of \@def, but the arguments of >, <, ! and \@ are not supposed to be expanded during the construction (we want an implementation that doesn't need a \protect). So we have to find a way to inhibit the expansion of those arguments.

We will solve this problem with token registers. We need one register for every ! and \@, while we need two for every c, l, r, m, p or b. This limits the number of columns of a table because there are only 256 token registers. But then, who needs tables with more than 100 columns?

One could also find a solution which only needs two or three token registers by proceeding similarly as in the macro \@rexpast (see page 4). The advantage of our approach is the fact that we avoid some of the problems that arise with the other method.¹

So how do we proceed? Let us assume that we had !{foo} in the user preamble and say we saved foo in token register 5. Then we call \@addtopreamble{\the@toks5} where \the@toks is defined in a way that it does not expand (for example it could be equivalent to \relax). Every following call of \@addtopreamble leaves \the@toks unchanged in \@preamble. If the construction of the preamble is completed we change the definition of \the@toks to \the@toks and expand \@preamble for the last time. During this process all parts of the form \the@toks\{Number\} will be substituted by the contents of the respective token registers.

As we can see from this informal discussion the construction of the preamble has to take place within a group, so that the token registers we use will be freed later on. For that reason we keep all assignments to \@preamble global; therefore the replacement text of this macro will remain the same after we leave the group.

\count0

We further need a count register to remember which token register is to be used next. This will be initialized with -1 if we want to begin with the token register 0. We use the \plain@TeX scratch register \count0 because everything takes place locally. All we have to do is insert \the@toks \the\count0 into the preamble. \the@toks will remain unchanged and \the\count0 expands into the saved number.

\prenext@tok

The macro \prenext@tok is in charge of preparing the next token register. For that purpose we increase \count0 by 1:

46 \def\prenext@tok\{\advance\count0\@one

Then we locally delete any contents the token register might have.

47 \toks\count0\=\{

\save@decl

During the construction of the preamble the current token is always saved in the macro \nextchar (see the definition of \@mkpream on page 6). The macro \save@decl saves it into the next free token register, i.e. in \toks\count0.

48 \def\save@decl\{\toks\count0\=\expandafter\{\nextchar\}

The reason for the use of \relax is the following hypothetical situation in the preamble: \the@toks\the@toks2. \TeX expands \the@toks2 first in order to find out if the digit 1 is followed by other digits. E.g. a 5 saved in the token register 2 would lead \TeX to insert the contents of token register 15 instead of 1 later on.

The example above referred to an older version of \save@decl which inserted a \relax inside the token register. This is now moved to the places where the actual token registers are inserted (look for \the@toks) because the old version would still make \@ expressions to moving arguments since after expanding the second register while looking for the end of the number the contents of the token register is added so that later on the whole register will be expanded. This serious bug was found after nearly two years international use of this style option by Johannes Braams.

How does the situation look like, if we want to add another column to the preamble, i.e. if we have found a c, l, r, p, m or b in the user preamble ? In this case we have the problem of the token register from

¹ Maybe there are also historical reasons.
\{.\} and \{.\} having to be inserted at this moment because formating instructions like \texttt{\textbackslash hfill} have to be set around them. On the other hand it is not known yet, if any \{.\} instruction will appear in the user preamble at all.

We solve this problem by adding two token registers at a time. This explains, why we have freed the token registers in \texttt{\prefnexttok}.

\texttt{insert@column} We now define the macro \texttt{\insert@column} which will do this work for us.

\begin{verbatim}
\def\insert@column{% 
\the@toks \the@temptcnta 
Next follows the \# sign which specifies the place where the text of the column shall be inserted. To avoid errors during the expansions in \texttt{@addtobuildup} we hide this sign in the command \texttt{@sharp} which is temporarily occupied with \texttt{relax} during the build-up of the preamble. To remove unwanted spaces before and after the column text, we set an \texttt{ignorespaces} in front and a \texttt{unskip} afterwards.
\}
\end{verbatim}

Then the second token register follows whose number should be saved in \texttt{\count@}. We make sure that there will be no further expansion after readind the number, by finishing with \texttt{relax}. The case above is not critical since it is ended by \texttt{ignorespaces}.

\texttt{\the@toks \the@count@ \relax}

3.1 The separation of columns

\texttt{@addamp} In the preamble a \& has to be inserted between any two columns; before the first column there should not be a \&. As the user preamble may start with a \textbackslash, we have to remember somehow if we have already inserted a \# (i.e. a column). This is done with the boolean variable \texttt{@iffirstamp} that we test in \texttt{@addamp}, the macro that inserts the \&.

\begin{verbatim}
\newif\if@firstamp
\def\addamp{% \if@firstamp \@firstampfalse
\else \addtobuildup \& \fi}
\end{verbatim}

\texttt{@acol} We will now define some abbreviations for the extensions, appearing most often in the preamble build-up. Here \texttt{@col@sep} is a dimen register which is set equivalent to \texttt{array@col@sep} in an array-environment, otherwise it is set equivalent to \texttt{tabcol@sep}.

\begin{verbatim}
\newdimen@col@sep
\def@acol@addtobuildup{\hskip@col@sep}
\%
\def@acol@addamp@acol@al@acol@addamp@acol}
\end{verbatim}

3.2 The macro \texttt{@mk preamble}

\texttt{@mk preamble} Now we can define the macro which builds up the preamble for the \texttt{\textbackslash align}. First we initialize \texttt{@preamble}, \texttt{@lastclass} and the boolean variable \texttt{@if@firstamp}.

\begin{verbatim}
\def@mk@preamble{% \def@preamble{} \lastclass 4 \@firstamptrue
During the build-up of the preamble we cannot directly use the \# sign; this would lead to an error message in the next \texttt{@addtobuildup} call. Instead, we use the command \texttt{@sharp} at places where later a \# will be.
This command is at first given the meaning \texttt{relax}; therefore it will not be expanded when the preamble is extended. In the macro \texttt{@array}, shortly before the \texttt{\textbackslash align} is carried out, \texttt{@sharp} is given its final meaning.

In a simlar way, we deal with the commands \texttt{@startpbox} and \texttt{@endpbox}, although the reason is different here: these macros expand in many tokens which would delay the build-up of the preamble.

\begin{verbatim}
\let@sharp@relax \let@startpbox@relax \let@endpbox@relax
\end{verbatim}

Now we remove possible \&-forms in the user preamble with the command \texttt{@ex@past}. As we already know, this command saves its result in the macro \texttt{@tempa}.

\begin{verbatim}
\c@xpast #1@o\c@}
\end{verbatim}
Afterwards we initialize all registers and macros, that we need for the build-up of the preamble. Since we want to start with the token register 0, \count0 has to contain the value -1.
\count0=0
\let\the\toks=\relax
Then we call up \prepnexttok in order to prepare the token register 0 for use.
\prepnexttok
To evaluate the user preamble (without stars) saved in \@tempa we use the \LaTeX-macro \@for. The strange appearing construction with \expandafter is based on the fact that we have to put the replacement text of \@tempa and not the macro \@testpach to this \LaTeX-macro.
\expandafter \@for \expandafter \@nextchar
The body of this loop (the group after the \do) is executed for one token at a time, whereas the current token is saved in \@nextchar. At first we evaluate the current token with the already defined macro \@testpach, i.e. we assign to \chclass the character class and to \chnum the characternumber of this token.
\{\@testpach\}@nextchar
Then we branch out depending on the value of \chclass into different macros that extend the preamble respectively.
\ifcase \chclass \class \or \classi \or \classii
\or \save@decl \or \classv \or \classvi
\or \classvii \or \classviii \or \classix
\or \classx \fi
Two cases deserve our special attention: Since the current token cannot have the character class 4 (start) we have skipped this possibility. If the character class is 3, only the content of \@nextchar has to be saved into the current token register; therefore we call up \save@decl directly and save a macro name. After the preamble has been extended we assign the value of \chclass to the counter \lastchclass to assure that this information will be available during the next run of the loop.
\lastchclass=\chclass
After the loop has been finished space must still be added to the created preamble, depending on the last token. Depending on the value of \lastchclass we perform the necessary operations.
\ifcase\lastchclass
If the last class equals 0 we add a \hskip \col@sep.
\else \col@col \or
If it equals 1 we do not add any additional space so that the horizontal lines do not exceed the vertical ones.
\else \col@col \or
Class 2 is treated like class 0 because a <\ldots> can only directly follow after class 0.
\else \col@col \or
Most of the other possibilities can only appear if the user preamble was defective. Class 3 is not allowed since after a >\ldots there must always follow a c, l, x, p,m or b. We report an error and ignore the declaration given by \ldots.
\premerr \thr@@ \or
If \lastchclass is 4 the user preamble has been empty. To continue, we insert a # in the preamble.
\premerr \tst \addtopreamble\@sharp \or
Class 5 is allowed again. In this case (the user preamble ends with \@\ldots) we need not do anything.
\or
Any other case means that the arguments to @, !, <, >, p, m or b have been forgotten. So we report an error and ignore the last token.
\else \premerr \@ne \fi
Now that the build-up of the preamble is almost finished we can insert the token registers and therefore redefine \the\toks. The actual insertion, though, is performed later.
\def\the\toks{\the\toks}
4 The macros \@classz to \@classx

The preamble is extended by the macros \@classz to \@classx which are called by \@mkpream depending on \@lastclass (i.e. the character class of the last token).

\@classx First we define \@classx because of its important rôle. When it is called we find that the current token is p, m or b. That means that a new column has to start.

\begin{verbatim}
82 \def\@classx{
83 Depending on the value of \@lastclass different actions must take place:
84 \ifcase \@lastclass
85 If the last character class was 0 we separate the columns by \hskip\colsep followed by & and another \hskip\colsep.
86 \@colampcol \or
87 If the last class was class 1 — that means that a vertical line was drawn, — before this line a \hskip\colsep was inserted. Therefore there has to be only a & followed by \hskip\colsep. But this & may be inserted only if this is not the first column. This process is controlled by \if@firststamp in the macro \addamp.
88 \@addamp \@col \or
89 Class 2 is treated like class 0 because \{...\} can only follow after class 0.
90 \@colampcol \or
91 Class 3 requires no actions because all things necessary have been done by the preamble token >.
92 \or
93 Class 4 means that we are at the beginning of the preamble. Therefore we start the preamble with \hskip\colsep and then call \@firststampfalse. This makes sure that a later \@addamp inserts the character & into the preamble.
94 \@col \@firststampfalse \or
95 For class 5 tokens only the character & is inserted as a column separator. Therefore we call \@addamp.
96 \@addamp
97 Other cases are impossible. For an example \@lastclass = 6— as it might appear in a preamble of the form \ldots!p\ldots—p would have been taken as an argument of \by \@testpach.
98 \fi}
\end{verbatim}

\@classz If the character class of the last token is 0 we have c, l, r or an argument of m, b or p. In the first three cases the preamble must be extended the same way as if we had class 10. The remaining two cases do not require any action because the space needed was generated by the last token (i.e. m, b or p). Since \@lastclass has the value 10 at this point nothing happens when verb+classx+ is called. So the macro \@classz may start like this:

\begin{verbatim}
91 \def\@classz{\@classx
92 According to the definition of \insert@column we must store the number of the token register in which a preceding \ldots might have stored its argument into \@tempcnta.
93 \@tempcnta \count0
94 To have \count0 = \@tempcnta + 1 we prepare the next token register.
95 \prepnext@tok
96 Now the preamble must be extended with the column whose format can be determined by \@chnum.
97 \@addopreamble{\ifcase \@chnum
98 If \@chnum has the value 0 a centered column has to be generated. So we begin with stretchable space.
99 \hfil
100 The command \@llar follows expanding into nothing (in the tabular–environment) or into $. Doing this (provided an appropriate setting of \@llar) we achieve that the contents of the columns of an array–environment are set in math mode while those of a tabular–environment are set in LR mode.
101 \@llar
\end{verbatim}
Now we insert the contents of the two token registers and the symbol for the column entry (i.e. \# or more precise \@sharp) using \insert@column.

\insert@column

We end this case with another \dollar \hfil.

\dollar \hfil \or

The templates for \( l \) and \( r \) (i.e. \@chnum 1 or 2) are generated the same way. Since one \hfil is missing the text is moved to the relevant side. The \kern\z\ is needed in case of an empty column entry. Otherwise the \mskip in \insert@column removes the \hfil.

\dollar \insert@column \dollar \hfil \or

\hfil \kern\z\ \dollar \insert@column \dollar \or

The templates for \( p \), \( m \) and \( b \) mainly consist of a box. In case of \( m \) it is generated by \vcenter. This command is allowed only in math mode. Therefore we start with a $.

$\vcenter$

The part of the templates which is the same in all three cases (\( p \), \( m \) and \( b \)) is built by the macros \@startpbox and \@endpbox. \@startpbox has an argument: the width of the column which is stored in the current token (i.e. \@nextchar). Between these two macros we find the well known \insert@column.

\@startpbox{\@nextchar} \insert@column \@endpbox $\or$

The templates for \( p \) and \( b \) are generated in the same way though we do not need the $ characters because we use \vtop or \vbox.

\vtop \@startpbox{\@nextchar} \insert@column \@endpbox \or
\vbox \@startpbox{\@nextchar} \insert@column \@endpbox

Other values for \@chnum are impossible. Therefore we end the arguments to \addtopreamble and \ifcase. Before we come to the end of \classx we have to prepare the next token register.

\fi \premnxt\tok

\classx In case of class 9 (\texttt{token}) we first check if the character class of the last token was 3. In this case we have a user preamble of the form \texttt{\ldots} which is not allowed. We only give an error message and continue. So the declarations defined by the first \texttt{\ldots} are ignored.

\def\classx{\ifnum \lastchclass = \thr@@
  \premerr \thr@@ \fi}

Furthermore, we call up \classx because afterwards always a new column is started by \( c \), \( l \), \( x \), \( p \), \( m \) or \( b \).

\classx

If the current token is a \( a \) the last character class must be 0. In this case it is not necessary to extend the preamble. Otherwise we output an error message, set \@chclass to 6 and call \classx. By doing this we achieve that \( a \) is treated like \!.

\def\classxvi{\ifnum \lastchclass > \z\!
  \premerr \thr@@ \backslash \fi}

\classxvi

There is only one incompatibility with the original definition: the definition of \arrayrule. In the original a line without width\(^2\) is created by multiple \\hskip.5\arrayrulewidth. We only insert a vertical line into the preamble. This is done to prevent problems with \TeX's main memory when generating tables with many vertical lines in them (especially in the case of floats).

\def\arrayrule{\addtopreamble \vline}

\classxvi As a consequence it follows that in case of class 7 (\texttt{token}) the preamble need not to be extended. In the original definition \texttt{\lsclass = 1} is treated by inserting \hskip.5\arrayrulewidth. We only check if the last token was of class 3 which is forbidden.

\def\classxvi{\ifnum \lsclass = \thr@@

\footnote{So the space between \( cc \) and \( c \) \( c \) is equal.}
If this is true we output an error message and ignore the declarations stored by the last \{...}, because these are overwritten by the argument of \.
\@preamerr \thr@\fi

\@classvi If the current token is a regular ! and the last class was 0 or 2 we extend the preamble with \hskip \col@sep. If the last token was of class 1 (for instance !) we extend with \hskip \doublerulesep because the construction !{...} has to be treated like !.
\def\@classvi{\ifcase \@lastclass
\@col \or
\@addtopreamble{\hskip \doublerulesep}\or
\@col \or
Now \@preamerr... should follow because a user preamble of the form ..{...}!.. is not allowed. To save memory we call \@classvi instead which also does what we want.
\@classvi

If \@lastclass is 4 or 5 nothing has to be done. Class 6 to 10 are not possible. So we finish the macro.
\fi}

\@classii In the case of character classes 2 and 3 (i.e. the argument of < or >) we only have to store the current token \@nextchar into the corresponding token register since the preparation and insertion of these registers are done by the macro \@classsz. This is equivalent to calling \save@decl in the case of class 3. To save command identifiers we do this call up in the macro \@mkpream.

Class 2 exhibits a more complicated situation: the token registers have already been inserted by \@classsz. So the value of \count0 is too high by one. Therefore we decrease \count0 by 1.
\def\@classii{\advance \count0 \@one
Next we store the current token into the correct token register by calling \save@decl and then increase the value of \count0 again. At this point we can save memory once more (at the cost of time) if we use the macro \prevnext@tok.
\save@decl{\prevnext@tok}

\@classv If the current token is of class 5 then it is an argument of a \ count 0 token. It must be stored into a token register.
\def\@classv{\save@decl

We extend the preamble with a command which inserts this token register into the preamble when its construction is finished. The user expects that this argument is worked out in math mode if it was used in an array-environment. Therefore we surround it with \dollar’s.
\@addtopreamble{\dollar\the\toks\the\count0\relax\dollar}]

Finally we must prepare the next token register.
\prevnext@tok}

\@classi In the case of class 0 we were able to generate the necessary space between columns by using the macro \@classx. Analogously the macro \@classvi can be used for class 1.
\def\@classi{\@classvi

Depending on \chnum a vertical line
\ifcase \chnum \arrayrule \or
or (in case of {!{...}) the current token — stored in \@nextchar — has to be inserted into the preamble. This corresponds to calling \@classvi.
\fi}

\@startbox In \@classz the macro \@startbox is used. The width of the parbox is passed as an argument. \vcenter, \vtop or \vbox are already in the preamble. So we start with the braces for the wanted box.
\def\@startbox#1{\bgroup

The argument is the width of the box. This information has to be assigned to \hsiz e. Then we assign default values to several parameters used in a parbox.
\hsiz e #1 \arrayparboxrestore
Our main problem is to obtain the same distance between succeeding lines of the parbox. We have to remember that the distance between two parboxes should be defined by \@arstrut. That means that it can be greater than the distance in a parbox. Therefore it is not enough to set a \@arstrut at the beginning and at the end of the parbox. This would dimension the distance between first and second line and the distance between the two last lines of the parbox wrongly. To prevent this we set an invisible rule of height \@arstrutbox at the beginning of the parbox. This has no effect on the depth of the first line. At the end of the parbox we set analogously another invisible rule which only affects the depth of the last line.

\@endparbox

If there are any declarations defined by \{... and {... they now follow in the macro \@classz — the contents of the column in between. So the macro \@endparbox must insert the specialstrut mentioned earlier and then close the group opened by \@startparbox.

5 Building and calling \halign

\@array

After we have discussed the macros needed for the evaluation of the user preamble we can define the macro \@array which uses these macros to create a \halign. It has two arguments. The first one is a position argument which can be t, b or c; the second one describes the wanted preamble, e.g. it has the form |c|c|c|.

\@def\@array[#1]#2% 

First we define a strut whose size basically corresponds to a normal strut multiplied by the factor \@arraystretch. This strut is then inserted into every row and enforces a minimal distance between two rows. Nevertheless, when using horizontal lines, large letters (like accented capital letters) still collide with such lines. Therefore at first we add to the height of a normal strut the value of the parameter \@extrarowheight.

\@tempdim a \ht \strut box 

\@advance \@tempdim a by\@extrarowheight 

\@setbox \@arstrutbox \@box{\vrule 

\@height \@arraystretch \@tempdim a 

\@depth \@arraystretch \@dp \@strut box 

\@width \@c@%}

Then we open a group, in which the user preamble is evaluated by the macro \@mkpream. As we know this must happen locally. This macro creates a preamble for a \halign and saves its result globally in the control sequence \@preamble.

\@begingroup 

\@mkpream[#2]% 

We again redefine \@preamble so that a call up of \@preamble now starts the \halign. Thus also the arguments of \>, <, = and !, saved in the token registers are inserted into the preamble. The \@tabskip at the beginning and the end of the preamble is set to 0pt in the beginning by the use of \@align. Also the command \@arstrut is build in, which inserts the \@arstrutbox, defined above. Of course, the opening brace after \@align has to be implicit as it will be closed in \@endarray or another macro.

\@def\@preamble{\@align \@halign to 

\@begingroup \@arstrut \@preamble 

\@tabskip \w@ \cr)%

What we have not explained yet is the macro \@halign to that was just used. Depending on its replacement text the \halign becomes a \halign to (dimen). Now we close the group again. Thus \@startpbox and \@endpbox as well as all token registers get their former meaning back.

\@endgroup

Now we decide depending on the position argument in which box the \halign is to be put. (\vcenter may be used because we are in math mode.)

\@if @#1\@top\@else \@if@#1\@box\@else \vcenter \@fi \fi 

Now another implicit opening brace appears; then definitions which shall stay local follow. While constructing the \@preamble in \@mkpream the # sign must be hidden in the macro \@sharp which is |\let to |@relax at that moment (see definition of \@mkpream on page 6). All these now get their actual meaning.

\@begingroup

preliminary draft, 19 Jun 1991 16:53
With the above defined struts we fix down the distance between rows by setting \lineskip and \baselineskip to 0pt. Since there have to be set $s$ around every column in the array-environment the parameter \mathsurround should also be set to 0pt. This prevents additional space between the rows. The PLAIN \TeX-macro \m@th does this.

Beside, we have to assign a special meaning (which we still have to specify) to the line separator \\. We also have to redefine the command \par in such a way that empty lines in \halign cannot do any damage. We succeed in doing so by choosing something that will disappear when expanding. After that we only have to call up \@preamble to start the wanted \halign.

extrarowheight The dimen parameter used above also needs to be allocated. As a default value we use 0pt, to ensure compatibility with standard \TeX.

\newdimen\extrarowheight
\extrarowheight=0pt

\carstrut Now the insertion of \carstrutbox through \carstrut is easy since we know exactly in which mode \TeX is while working on the \halign preamble.

\def\carstrut{\mhcopy\carstrutbox}

6 The line separator \\

\arraycr In the macro \array the line separator \ is \let to the command \arraycr. Its definition starts with a special brace which I have directly copied from the original definition. It is necessary, because the \futurlet in \ifnextchar might expand a following & token in a construction like \& \&. This would otherwise end the alignment template at a wrong time. For further information see [1, Appendix D].

\def\arraycr{\ifnum\space=1\fi}

Then we test whether the user is using the star form and ignore a possible star (I also disagree with this procedure, because a star does not make any sense here).

\ifstar \arraycr \arraycr \fiarraycr

\arraycr In the command \arraycr we test if an optional argument exists.

\def\arraycr{\ifnextchar \%
\iftrue
If it does, we branch out into the macro \arraycr if not we close the special brace (mentioned above) and end the row of the \halign with a \cr.

\arraycr {\ifnum \space=1\{\#1\}\cr

\arraycr If additional space is requested by the user this case is treated in the macro \arraycr. First we close the special brace and then we test if the additional space is positive.

\def\arraycr[\#1]{\ifnum\space=1\{\#1\}\ifdim \space>1\fi}

If this is the case we create an invisible vertical rule with a depth of \carstrutbox \& \{wanted space\}. Thus we achieve that all vertical lines specified in the user preamble by a \& are now generally drawn. Then the row ends with a \cr.

If the space is negative we end the row at once with a \cr and move back up with a \vskip.

While testing these macros I found out that the \endtemplate created by a \cr and \& is something like an \outer primitive and therefore it should not appear in incomplete \if statements. Thus the following solution was chosen which hides the \cr in other macros when \TeX is skipping conditional text.

\ifarraycr[\#1]\else \arraycr[\#1]\fi}

\arraycr The following macros were already explained above.

\arraycr

\arraycr
7 Spanning several columns

\multicolumn

If several columns should be held together with a special format the command \multicolumn must be used. It has three arguments: the number of columns to be covered; the format for the result column and the actual column entry.

\def\multicolumn{#1}{#2}{#3} %

First we combine the given number of columns into a single one; then we start a new block so that the following definition is kept local.

\multispan{#1}\begingroup

Since a \multicolumn should only describe the format of a result column, we redefine \addamp in such a way that one gets an error message if one uses more than one c, l, r, p, m or b in the second argument. One should consider that this definition is local to the build-up of the preamble; an array-or tabular-environment in the third argument of the \multicolumn is therefore worked through correctly as well.

\def\addamp{\if@firstamp \@firstampfalse \else \@preamerr 5@fi} %

Then we evaluate the second argument with the help of \@mkpream. Now we still have to insert the contents of the token register into the \@preamble, i.e. we have to say \xdef\@preamble{\@preamble}. This is achieved shorter by writing:

\@mkpream{#2}\addopream{\@empty}

After the \@preamble is created we forget all local definitions and occupations of the token registers.

\endgroup

In the special situation of \multicolumn \@preamble is not needed as preamble for a \halign but it is directly inserted into our table. Thus instead of \sharp there has to be the column entry (#3) wanted by the user.

\def\sharp{#3} %

Now we can pass the \@preamble to \TeX. For safety we start with an \arstrut. This should usually be in the template for the first column however we do not know if this template was overwritten by our \multicolumn.

\arstrut \@preamble \ignorespaces

8 The Environment Definitions

After these preparations we are able to define the environments. They only differ in the initialisations of \dollar, \colsep and \halignto.

\halignto
\dollar

In order to relieve the save stack we assign the replacement texts for \halignto globally. \dollar has to be local since otherwise nested tabular and array environments (via \multicolumn) are impossible.

\array

Our new definition of \array then reads:

\def\array{\colsep\arraycolsep
\def\dollar{\$}\gdef\halignto{}} %

Since there might be an optional argument we call another macro which is also used by the other environments.

\tabarray

This macro tests for a optional bracket and then calls up \array or \array[c] (as default).

\def\tabarray{\@ifnextchar[[\@array\array{\@array}}

\tabular
\tabular*

The environments \tabular and \tabular* differ only in the initialisation of \halignto. Therefore we define

\def\tabular{\gdef\halignto{}}
\def\tabular*{\gdef\halignto{}}
and analogously

178 \expandafter\def\csname tabular*\endcsname#1{%
179 \gdef@aligntoc{#1}\@tabular}

\@tabular The rest of the job is carried out by the \@tabular macro:

180 \def\@tabular{%
181 First of all we have to make sure that we start out in hmode. Otherwise we might find our table dangling
182 by itself on a line.
183 \leavevmode
184 It should be taken into consideration that the macro \@array must be called in math mode. Therefore we
185 open a box, insert a $ and then assign the correct values to \c@sep and \dollar.
186 \hbox \bgroup \$\c@sep\tabcolsep \let\dollar@empty
187 Now everything tabular specific is done and we are able to call the \@tabarray macro.
188 \let\@tabarray}

\endarray When the processing of array is finished we have to close the \halign and afterwards the surrounding box
selected by \array. To save token space we then redefine \preamble because its replacement text isn’t
189 \def\endarray{\crcr \egroup \edef\@preamble{}}

\endtabular To end a tabular or tabular* environment we call up \endarray, close the math mode and then the
\endtabular* surrounding \hbox.

190 \def\endtabular{\endarray $\egroup}
191 \expandafter\let\csname endtabular*\endcsname=\endtabular

9 Last minute definitions

If this file is used as a style file we should \let all macros to \relax that were used in the original but are
no longer necessary.

192 \let\cc@mpacol=\relax \let\expast=\relax
193 \let\arrayclassiv=\relax \let\arrayclasssz=\relax
194 \let\tclassiv=\relax \let\tclasssz=\relax
195 \let\ ARRAYcore=\relax \let\tacol=\relax
196 \let\tabularcr=\relax \let\@endbox=\relax
197 \let\argtabularcr=\relax \let\@tabularcr=\relax

\@preamble We also have to redefine the error routine \@preamble since new kind of errors are possible. The code for
198 this macro is not perfect yet; it still needs too much memory.

199 \def\@preamble#1\{\def\@tempd{\@. at wrong position: }\
200 \@latexerr\%
201 \ifcase #1 Illegal preamble token (@nextchar): 'c' used\or 0
202 Missing arg: token ignored\or \%
203 Empty preamble: 'l' used\or \%
204 >@tempd token ignored\or \%
205 <@tempd changed to ![..]\or \%
206 Only one column-spec. allowed.@fi}@ehc

\@for Testing this implementation an error was found in the definition of the \LaTeX\ macro \@for. It was not
207 implemented according to its specification. The assignment to \@fortmp must not take place via \xdef. A
208 \def has to be used because #2 not be expanded. Since this mistake does not show up when \@for is used
209 in latex.tex, it does not seem to have been noticed.

210 \def\@for#1=#2\do#3\{\def\@fortmp[#2]@ifx\@fortmp@empty
211 \else\@forloop#2\@nil@nil@nil@nil@nil@nil@nil@nil@nil@nil\fi\}

References


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